

VEKTORANALYS

Kursvecka 1

GRADIENTEN

Kapitel 1-3
Sidor 3-28

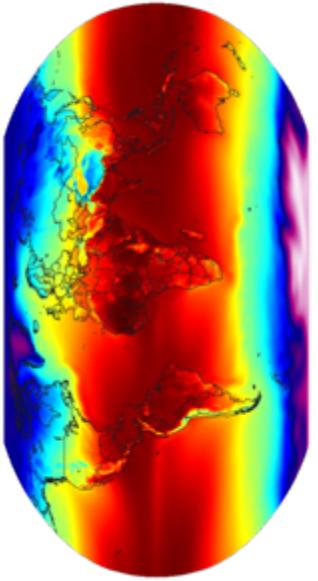
TARGET PROBLEM

A mosquito is flying around in the room.
How does she find us during the night?
The mosquito must know:

- (A) How the temperature $T(x,y,z)$ changes along the flying direction
 - (B) In which direction she must fly to be in a warmer place as soon as possible
- We need to:
- (1) introduce a **SCALAR FIELD**, $T(x,y,z)$
 - (2) measure the **change of the scalar field** $T(x,y,z)$ in R^3 (derivative)
 - (3) find the **direction** for which **the change of $T(x,y,z)$ is maximum**

SCALAR FIELD AND VECTOR FIELD

A **scalar field** associates a **real number** $\phi(x,y,z)$ **to each point** (x,y,z) of the space.



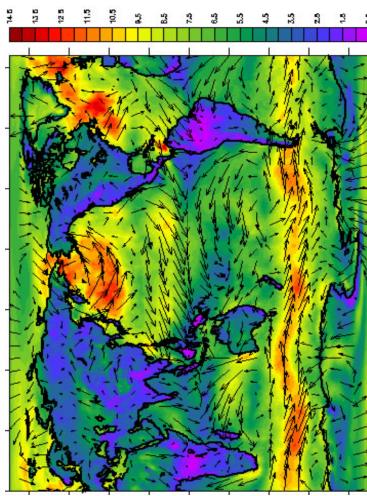
Examples:

- temperature distribution in the space
- pressure distribution in a fluid
- potential around an electric charge

A **vector field** associates a **vector** $\bar{A}(x,y,z)$ **to each point** (x,y,z) of the space.

Examples:

- velocity distribution in a fluid
- magnetic field around a magnet
- electric field around an electric charge



To solve our problem, today we will focus on scalar fields

LEVEL SURFACES

- Level surfaces are useful to visualize a scalar field.
- What is a level surface?

A **surface** on which the scalar field $\phi(x,y,z)$ is constant:

$$\phi(x,y,z) = c \quad (1)$$

- To create an “image” of the scalar field $\phi(x,y,z)$ we can consider a **family of level surfaces**:

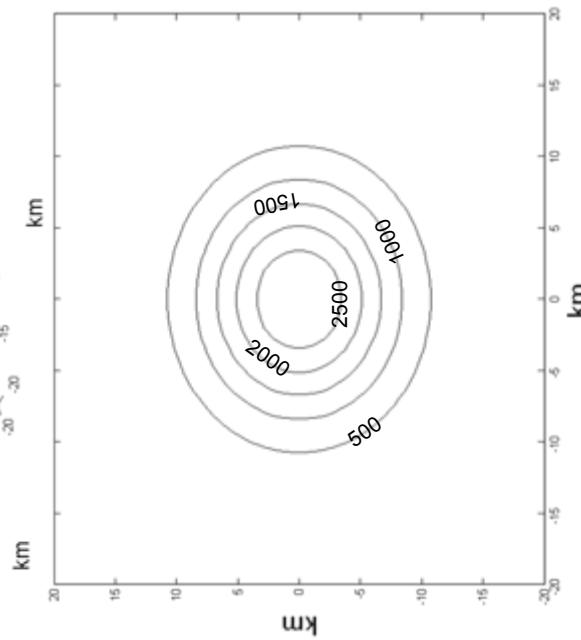
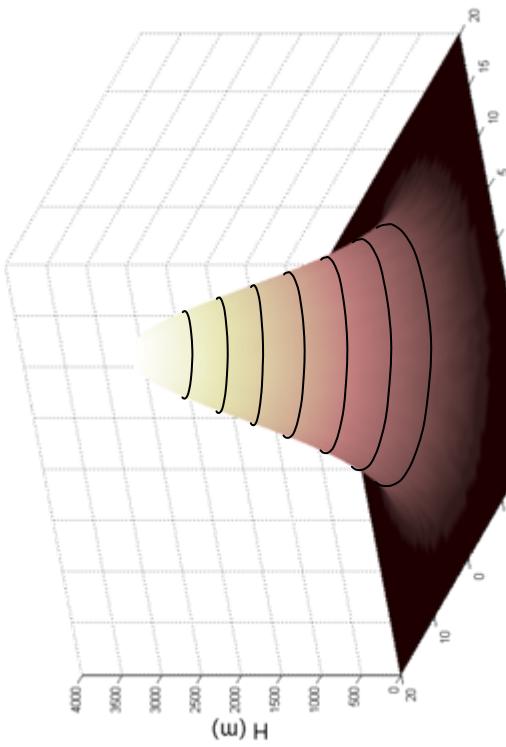
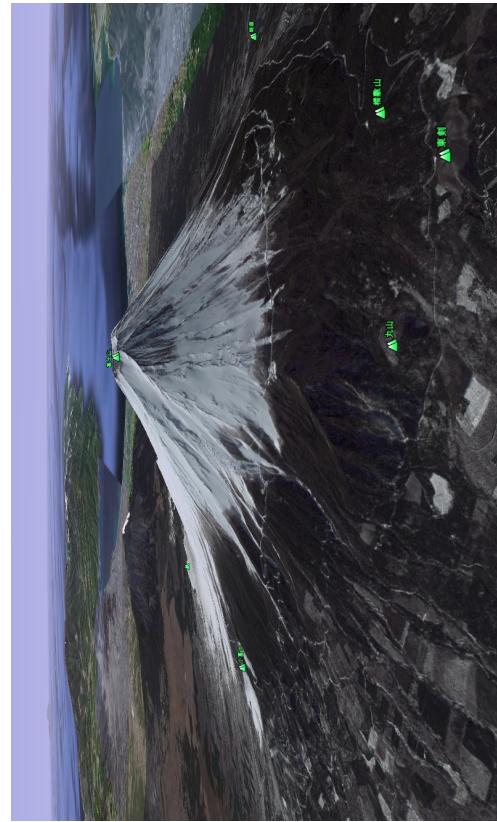
$$\phi(x,y,z) = c + nh \quad (2)$$

where h is a constant and $n=0, \pm 1, \pm 2, \pm 3, \dots$
To improve the details of the “image”, h must be reduced.

- In **two dimension** the scalar field is $\phi(x,y) \Rightarrow$ we have **level curves**!

EXAMPLE

- Assume that $H(x,y)$ is a scalar field corresponding to the height of a mountain



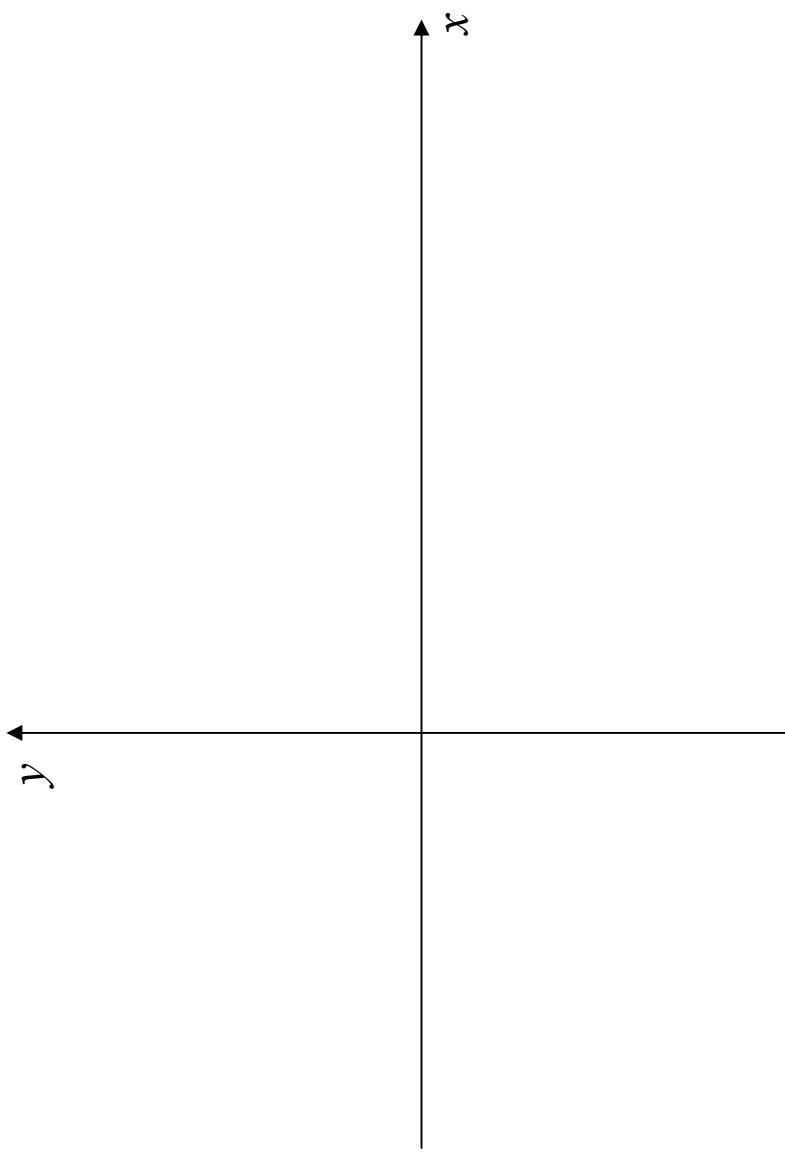
Let's consider a **family of level curves**:

$$H(x,y) = c + nh$$

EXERCISE

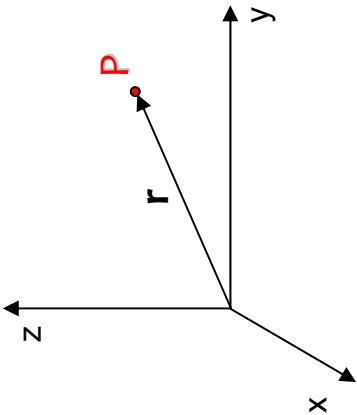
$$\phi = \frac{x^2}{4} + y^2$$

Plot the level curves of the scalar field:



POSITION VECTOR

- The **vector from the origin to the point $P=(x,y,z)$** is called **position vector \bar{r}**



- Note that \bar{r} depends on the choice of the coordinate system
- \bar{r} can be expressed with different notations:

$$\bar{r} = \bar{r}(x, y, z) \quad \bar{r} = (x, y, z) \quad \bar{r} = x\hat{e}_x + y\hat{e}_y + z\hat{e}_z$$

- The **differential of a position vector** can be written as a **vector whose components are the differential of each position vector component:**

$$\begin{aligned}\bar{r} &= x\hat{e}_x + y\hat{e}_y + z\hat{e}_z \\ \Downarrow \\ d\bar{r} &= \hat{e}_x dx + \hat{e}_y dy + \hat{e}_z dz\end{aligned}$$

(3)

(4)

THE GRADIENT

- Assume that $\phi(x,y,z)$ is a **continuous** and **derivable scalar field**

- DEFINITION:

$$\text{grad} \phi = \left(\frac{\partial \phi}{\partial x}, \frac{\partial \phi}{\partial y}, \frac{\partial \phi}{\partial z} \right) \quad (5)$$

the gradient of a scalar field is a vector field!

This definition assume a right-handed cartesian coordinate system.

EXERCISE: calculate the gradient of the vector field: $\phi = \frac{x^2}{4} + y^2$ and plot $\text{grad} \phi$ in the point $P=(2,0)$ and in the point $P=(0,-1)$

- Scalar field differential:

$$d\phi = \text{grad} \phi \cdot d\bar{r} \quad (6)$$

This expression can be used as a coordinate-free definition of the gradient

- Let's introduce:
 - the amplitude of the position vector differential, ds , and
 - the direction \hat{e}

Equations (6) and (7) give:

$$\frac{d\phi}{ds} = \text{grad} \phi \cdot \hat{e} \quad (8)$$

Directional derivative

The rate of variation of ϕ in a given direction corresponds to the component of the vector gradient in that direction

THE GRADIENT

THEOREM 1 (3.1 in the textbook)

The gradient in the point P is a vector that points to the direction in which the growth of ϕ in P is the highest.

The maximum increase of ϕ per unit length is $|(\text{grad}\phi)_P|$

PROOF

a- let's calculate the derivative in the direction $\hat{\mathbf{e}}$ Eq. (8)

$$\frac{d\phi}{ds} = \text{grad}\phi \cdot \hat{\mathbf{e}} = |\text{grad}\phi| \cos \alpha$$

b- this is maximum when:

$$\cos \alpha = 1$$

which implies:

$$\alpha = 0 \quad (\hat{\mathbf{e}} \parallel \text{grad}\phi) \quad \text{and} \quad \frac{d\phi}{ds} = |\text{grad}\phi|$$

THE GRADIENT

THEOREM 2 (3.2 in the textbook)

The gradient in the point P is zero if ϕ has a maximum or a minimum in P

PROOF

$$\text{From Equation (8):} \quad \frac{d\phi}{ds} = \hat{\text{grad}}\phi \cdot \hat{e}$$

a- ϕ has a maximum or a minimum in P $\Rightarrow d\phi/ds=0$

b- Using equation (8), $d\phi/ds=0$ implies $\text{grad}\phi=0$

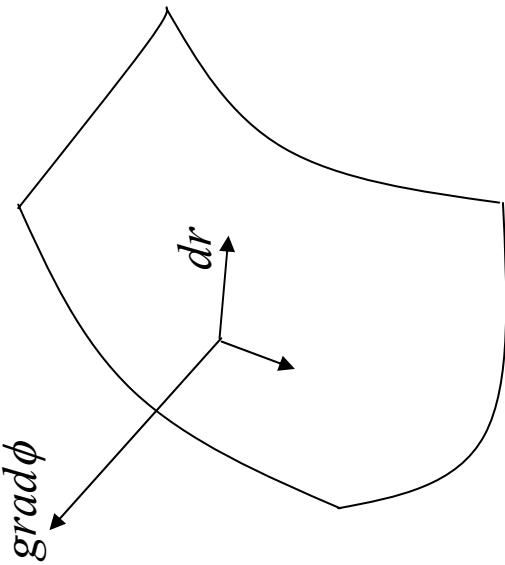
THE GRADIENT

THEOREM 3 (3.3 in the textbook)

The gradient of a scalar field $\phi(x,y,z)$ in the point P is orthogonal to the level surface $\phi=c$ in P.

PROOF

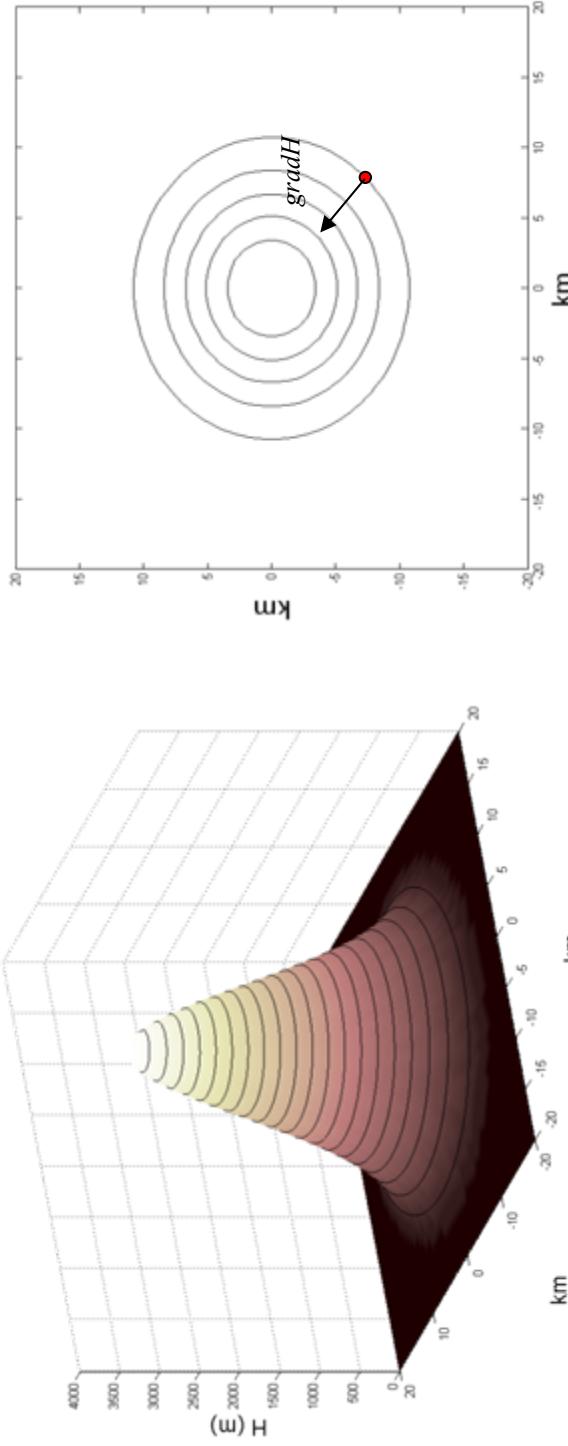
- a- Let's do a small movement $d\bar{r}$ along the level surface
- b- Remember that on the level surface ϕ is constant:
$$d\phi=0$$
- c- Then, using equation (6):
$$d\phi = \text{grad}\phi \cdot d\bar{r} = 0$$
- d- This implies that $\text{grad}\phi$ is perpendicular to $d\bar{r}$
- e- $\text{grad}\phi$ is perpendicular to each $d\bar{r}$ on the level surface $\text{grad}\phi$ is perpendicular to the level surface



2D-EXAMPLE

- Assume that $H(x,y)$ is a scalar field corresponding to the height of a mountain
- In 2D the gradient is:
$$\text{grad}H = \left(\frac{\partial H}{\partial x}, \frac{\partial H}{\partial y} \right)$$

(remember that H must be a **continuous** and **derivable** scalar field)
- Theorems 1, 2 and 3 are valid also in two dimensions.
- $\text{grad}H$ is a vector field that:
 - in each point is orthogonal to the level curve in that point and
 - always points along the direction in which the height grows faster



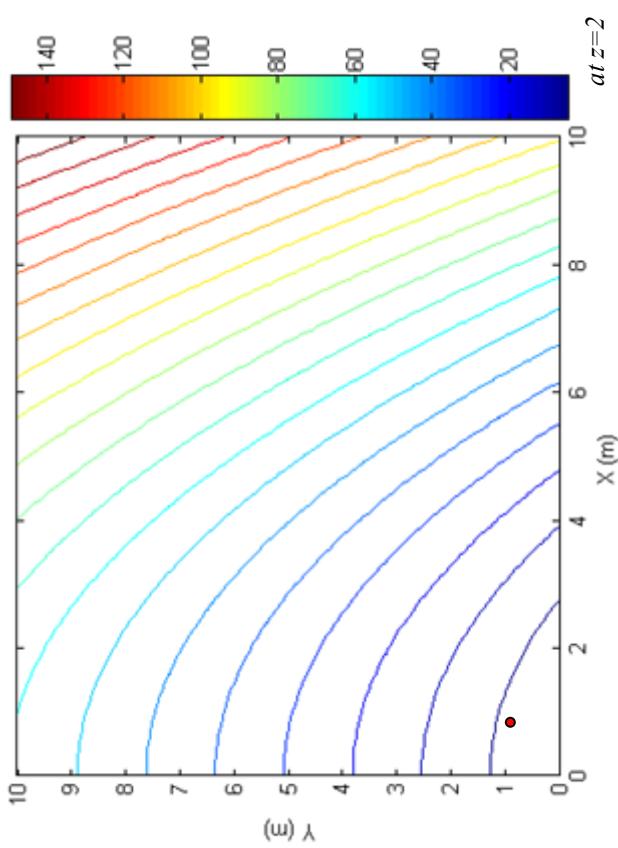
TARGET PROBLEM

A mosquito is flying around in the room.

The temperature is described by the scalar field:

$$T(x,y,z) = x^2 + 2yz - z \quad [{}^\circ\text{C}]$$

The mosquito is in the point P=(1,1,2)



- (a) In which direction the mosquito will fly to be in a warmer place as quick as possible?
- (b) How much would the temperature change if the mosquito flies with velocity 3m/s in direction (-2,2,1)?

TARGET PROBLEM

(a) In which direction the mosquito will fly to be warm as quick as possible?

We use **theorem 1**: The **gradient** in the point P is a vector that points to the direction in which the scalar field in P has the **highest growth**.

From definition (5):

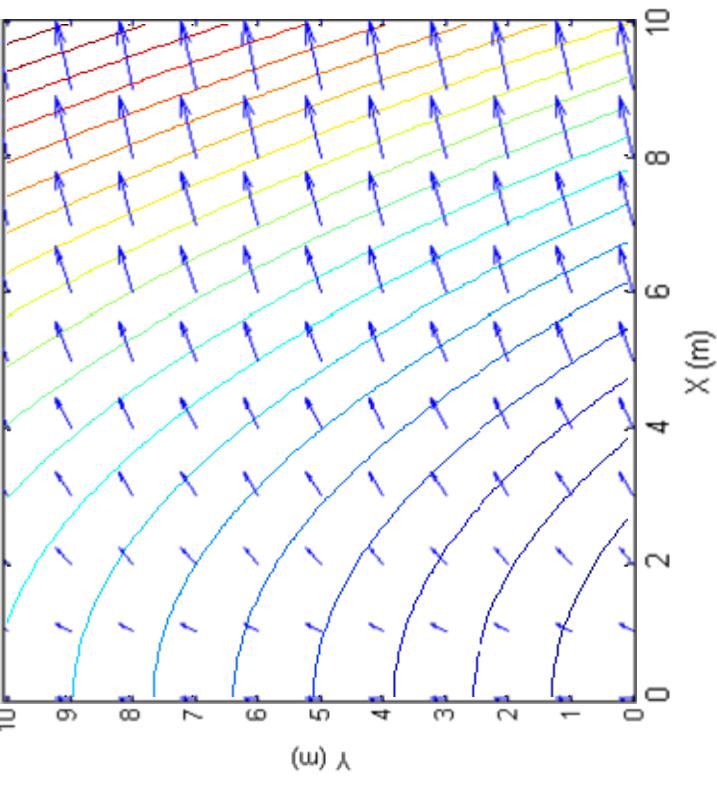
$$\text{grad}T = \left(\frac{\partial T}{\partial x}, \frac{\partial T}{\partial y}, \frac{\partial T}{\partial z} \right)$$

$$T(x, y, z) = x^2 + 2yz - z$$

$$\frac{\partial T}{\partial x} = 2x, \quad \frac{\partial T}{\partial y} = 2z, \quad \frac{\partial T}{\partial z} = 2y - 1$$

$$\text{grad}T = (2x, 2z, 2y - 1)$$

The mosquito is in P=(1,1,2) $(\text{grad}T)_{P=(1,1,2)} = (2 \cdot 1, 2 \cdot 2, 2 \cdot 1 - 1) = (2, 4, 1)$



The mosquito will fly in direction (2,4,1)

TARGET PROBLEM

- (b) How much would the temperature change if the mosquito flies with velocity 3m/s in direction (-2,2,1)?

We must calculate $\frac{dT}{dt}$ where t is the time

Using equation (6):

$$\frac{dT}{dt} \rightarrow \vec{gradT} \cdot \frac{\vec{dr}}{dt} = gradT \cdot \hat{e} \frac{ds}{dt}$$

$$\text{where } \left\{ \begin{array}{l} \frac{ds}{dt} = |\vec{v}| = 3m/s \\ \hat{e} = \frac{\vec{v}}{|\vec{v}|} = \frac{(-2,2,1)}{|(-2,2,1)|} = \frac{(-2,2,1)}{\sqrt{(-2)^2 + 2^2 + 1^2}} = \frac{(-2,2,1)}{3} \end{array} \right\} \Rightarrow \frac{d\vec{r}}{dt} = \frac{(-2,2,1)}{3} \cdot 3 = (-2,2,1)$$

$$\frac{dT}{dt} = gradT \cdot \frac{d\vec{r}}{dt} = (2,4,1) \cdot (-2,2,1) = 5 \text{ [C/s]}$$

WHICH STATEMENT IS WRONG?

- 1- A scalar field associates a real number to a point in space (yellow)
- 2- A scalar field can be written as $\bar{\mathbf{A}} = \bar{\mathbf{A}}(x, y, z)$ (red)
- 3- If ϕ is a scalar then $grad\phi = \left(\frac{\partial\phi}{\partial x}, \frac{\partial\phi}{\partial y}, \frac{\partial\phi}{\partial z} \right)$ in \mathbb{R}^3 (green)
- 4- The ϕ increase in a given direction depends on the directional derivative (blue)