



Models for Wireless Infrastructure economics & Mobile Broadband deployment

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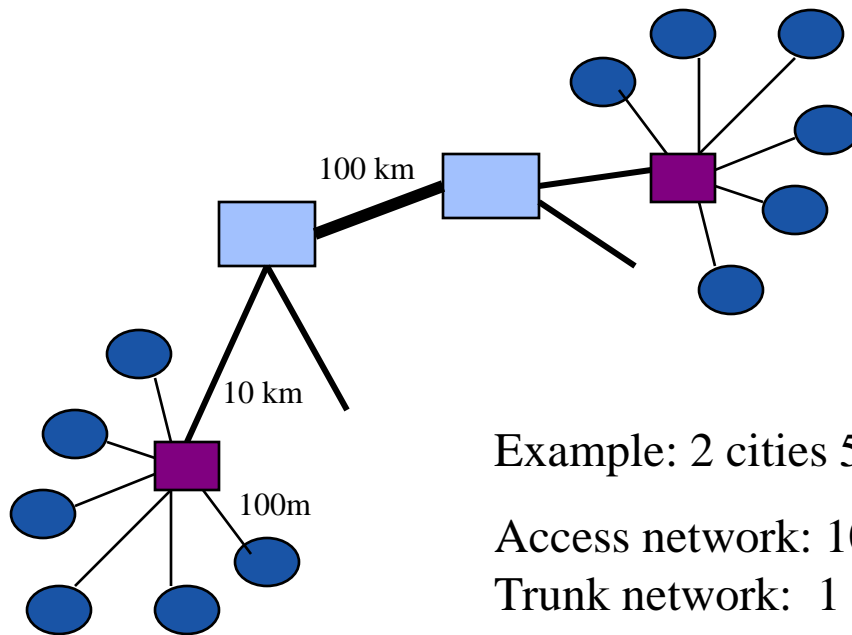
Outline

- Some fundamental problems in infrastructure provisioning
- Wireless Network design fundamentals
- Recent trends in Wireless Access
- Wireless Broadband dimensioning & deployment models



Some fundamental questions

The “last mile” problem: Most investments in Access Networks



Backbone network shared by many

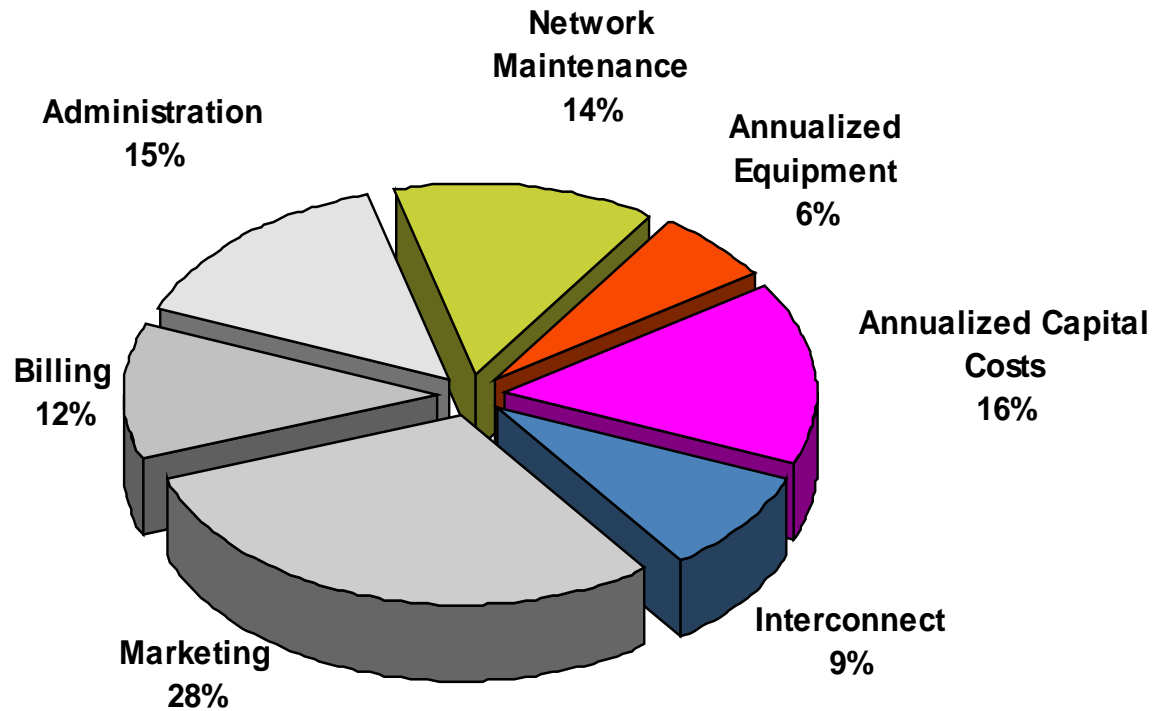
Access network individual

Example: 2 cities 50.000 user each

Access network: 100 m/user

Trunk network: 1 m/user (=100 km/100.000 users)

Traditional Wireless operator costs





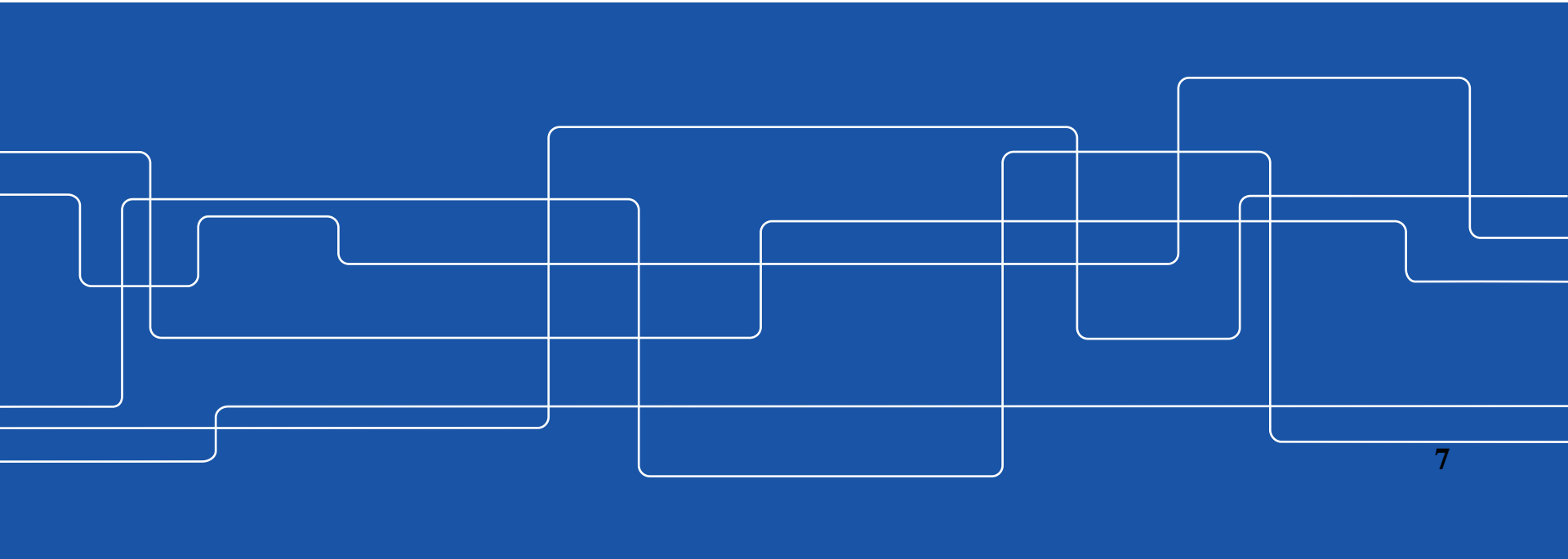
Quiz 1:

Where are infrastructure equipment manufacturers making money ?

- A. Selling equipment (basestation)
- B. Installing optical fiber connections
- C. Operating & maintaining wireless networks (services)



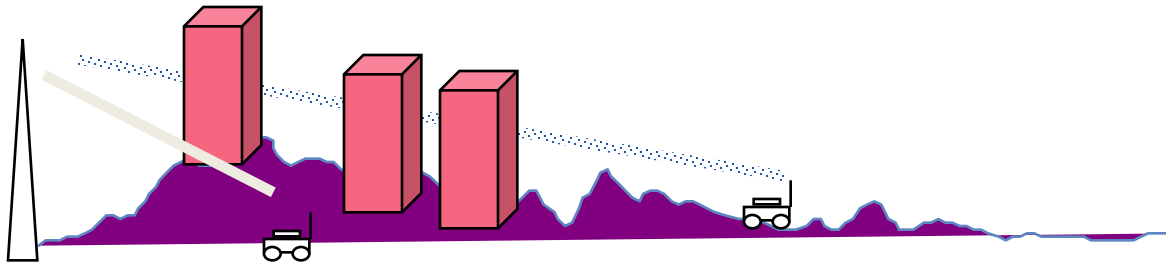
Wireless Network Dimensioning - a recap



Wireless Networks - problems

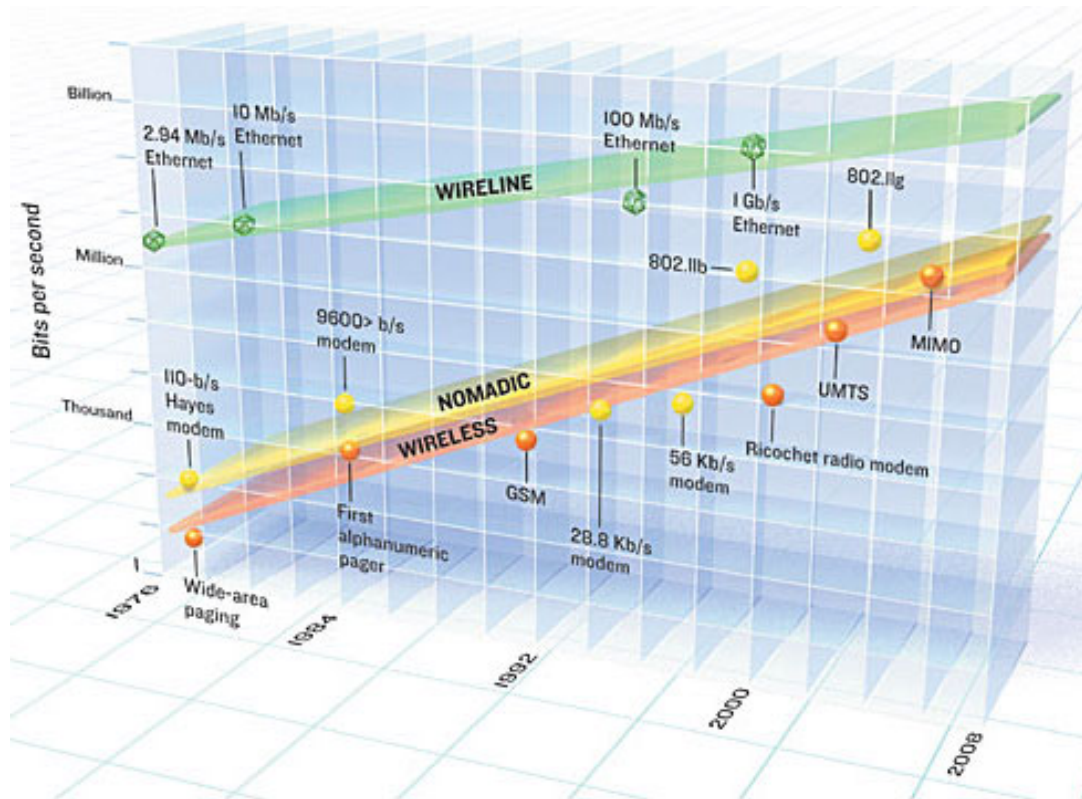
Range

Coverage

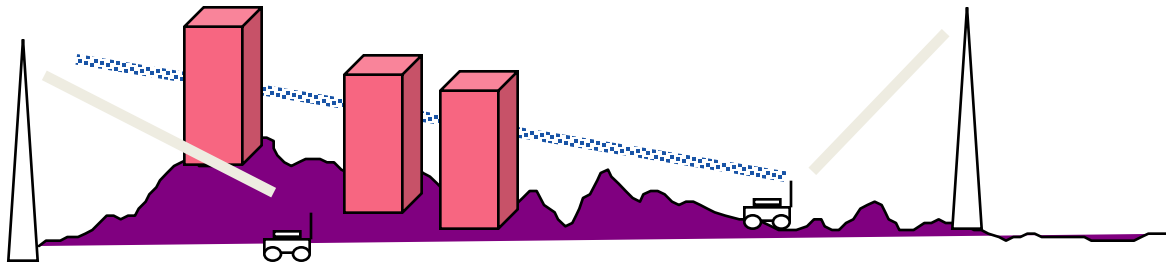


$$\frac{E_{rx}}{N_0} \propto \frac{P_{tx} G_{ant}}{B_{user} R^\alpha} \geq \gamma_0 (\eta_{eff})$$

Peak rates & PHY-technology is no longer THE issue ..



Wireless Networks - problems cont.



Interference due to spectrum reuse
Capacity limitation



Quiz 2a:

How can improve coverage ?

- A. Increase transmit power
- B. Use directional antennas
- C. Use higher towers
- D. More sensitive terminal receivers
- E. Use higher frequency band



Quiz 2b:

How can improve capacity ?

- A. Increase transmit power
- B. Use directional antennas
- C. Use higher towers
- D. More sensitive terminal receivers
- E. Use higher frequency band

The infrastructure cost

$$C_{\text{infra}} = c_1 + c_{BS} N_{AP} \approx c_{BS} N_{AP}$$

Spectrum limitation

- W_{sys} available bandwidth
- Spectral /reuse efficiency K

$$C_{\text{infra}} \approx c_{BS} \frac{B_{\text{tot}}}{\eta W_{\text{sys}}} = c_{BS} \frac{N_{\text{user}} B_{\text{user}}}{\eta W_{\text{sys}}} = c_{BS} \frac{\omega_{\text{user}} A_{\text{tot}} B_{\text{user}}}{\eta W_{\text{sys}}}$$

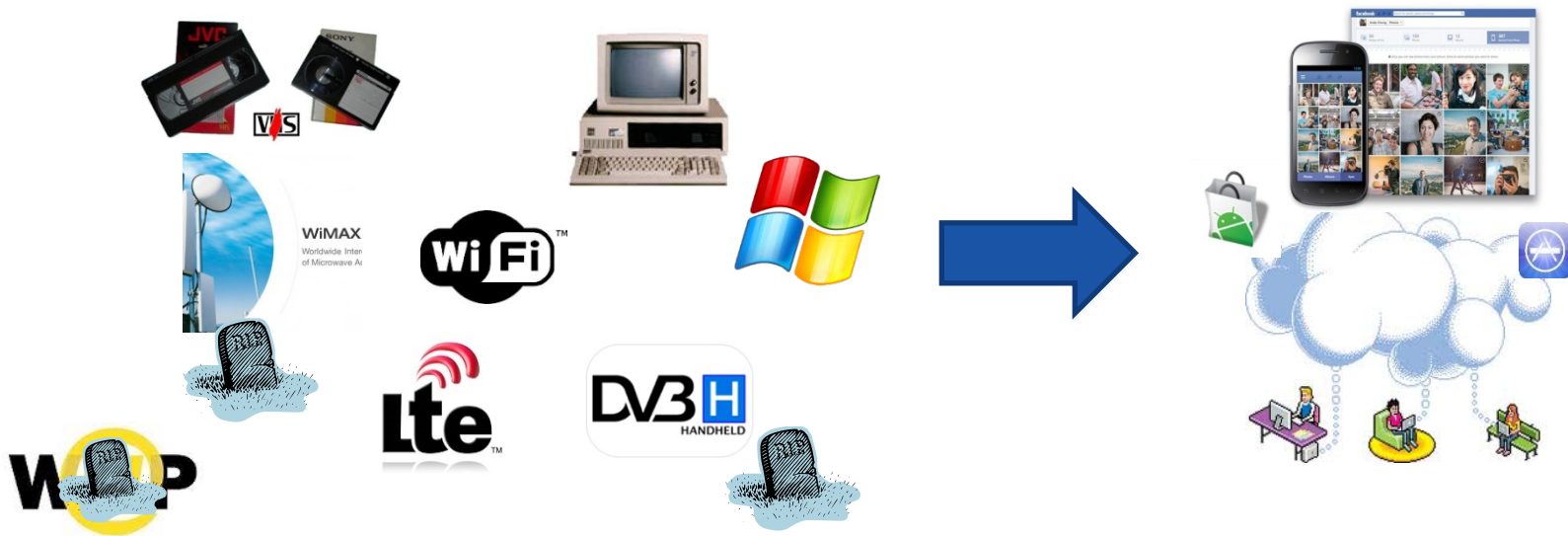
Coverage limitation

$$N_{BS} \propto \frac{1}{R_{\text{cell}}^2} \propto \left(\frac{\gamma_0 N}{P} \right)^{2/\alpha} \propto B_{\text{user}}^{2/\alpha}$$



Recent Trends

A lessons from History - Dominant designs

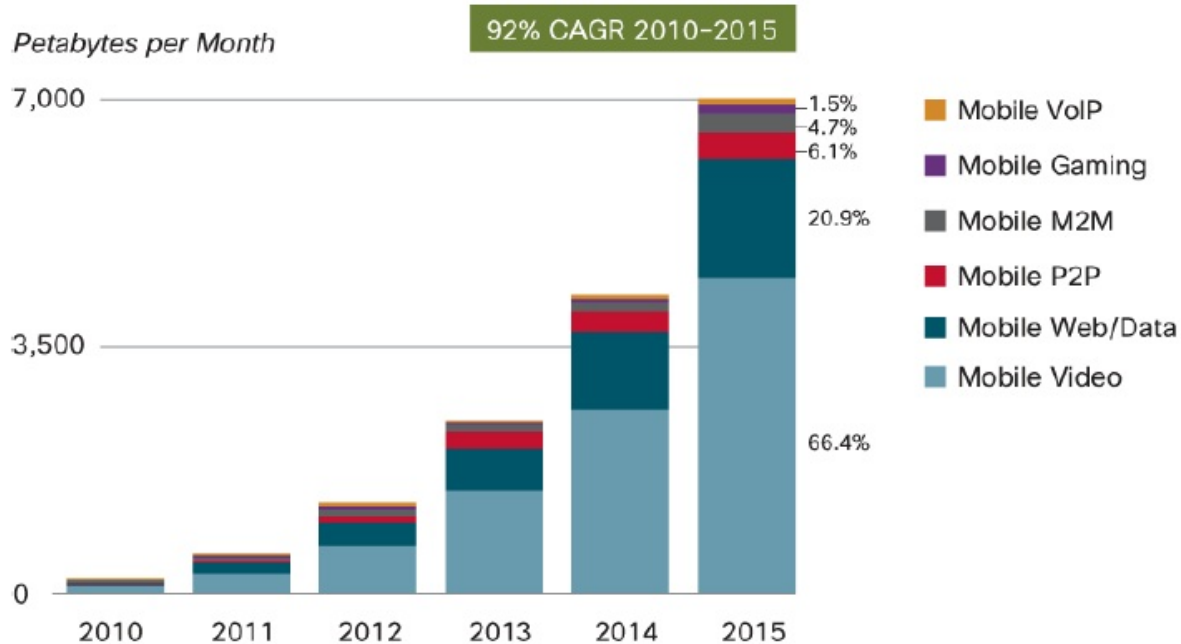


- From infrastructures driven by "killer apps" and "one-trick ponies"
→ general IP-based access infrastructures
- **Internet access** = dominant design for ALL services (fixed & mobile)
- Marginalizes other technical solutions – e.g. Wireless P2P, Mesh, ...
- Story sounds familiar ...?

"IP is the answer - now, what was the question ?"

G Q Maguire

Mobile Data Tsunami

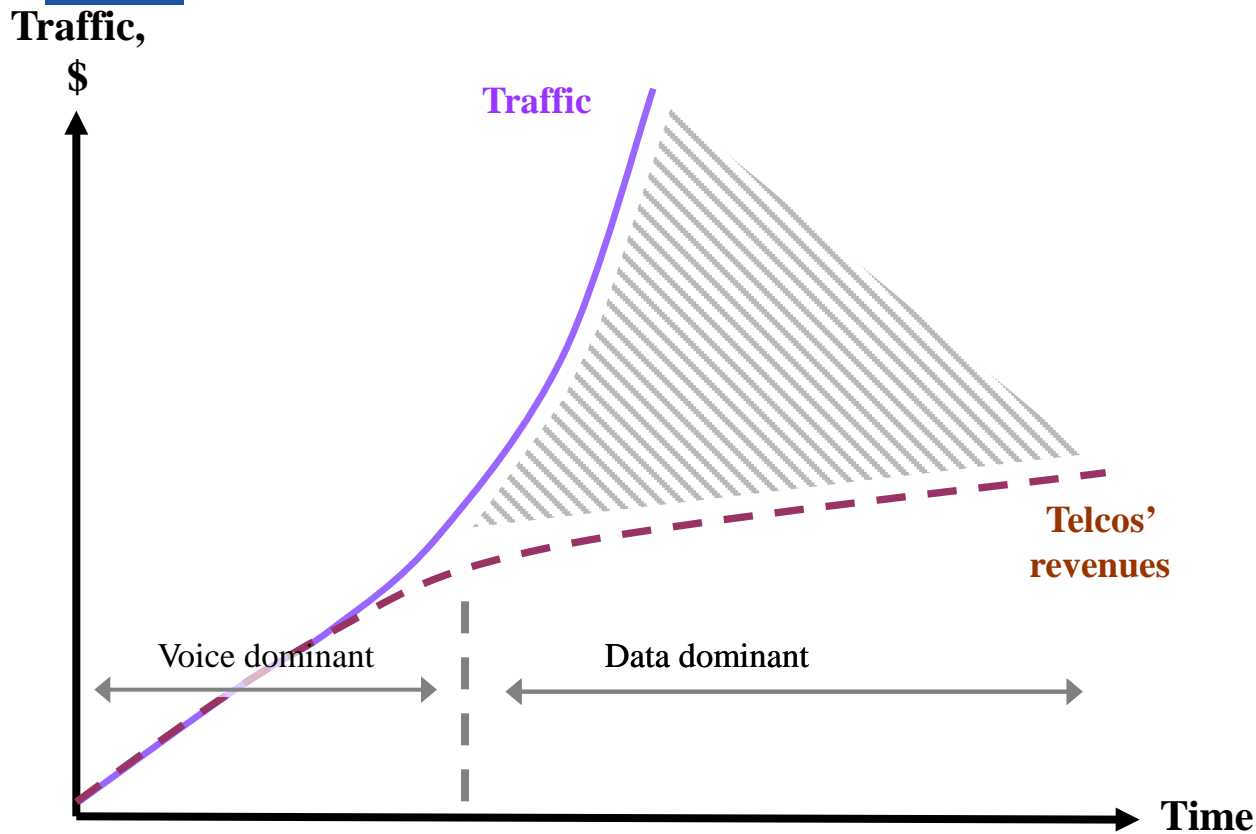


VoIP traffic forecasted to be 0.4% of all mobile data traffic in 2015.

Source: Cisco VNI Mobile, 2011

Cisco forecast: 2015 – 26x
 Extrapolation: 2020 - 1000x

What can be done about the revenue gap ?



In a world dominated by data,
traffic growth is not anymore correlated with revenue growth!

Lowering the system cost

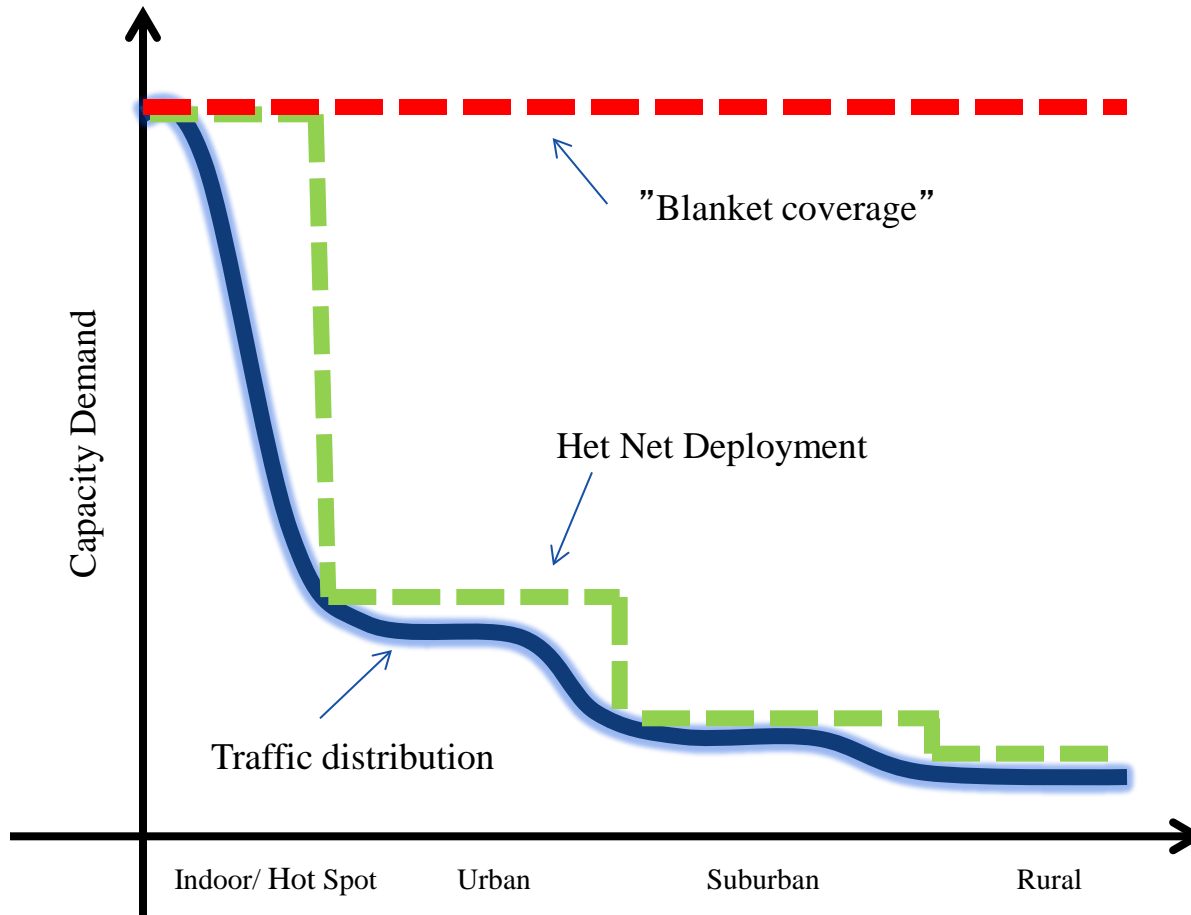
$$C_{sys} \approx c_2 \frac{B_{tot}}{\eta W_{sys}} + c_3 W_{sys} = c_2 \frac{\omega A_{tot} B_{user}}{\eta W_{sys}} + c_3 W_{sys}$$

- Improving the efficiency of the modulation and RRM system, i.e. increasing η
- Reducing the coverage area A_{tot}
The required data rate is only provided in parts of the area
- Buying more spectrum ?
- Reducing the cost per base station

$$c_2 = C_{AP} = C_{site} + C_{backhaul} + C_{equipment} + C_{deployment} + C_{maint}$$

How to lower the cost:

"HET NET"s – deploy according to demand



HET NETs - The Light Analogy -



Outdoor – Wide
Area

- Indoor –
Short Range



A World Divided

The coverage world



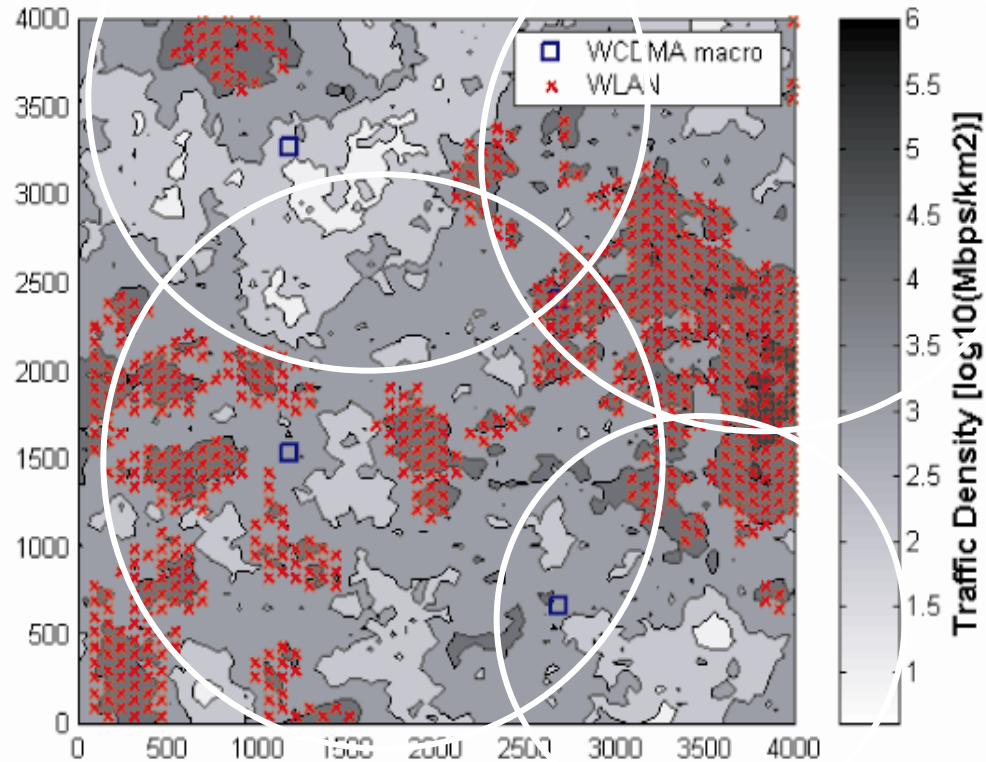
Industry grade equipment
High power/Wide area
24-7 availability
High **system** complexity

The capacity world

Consumer grade equipment
Low power/Short range
Reliability through redundancy
Deploy where backhaul available
Low **system** complexity

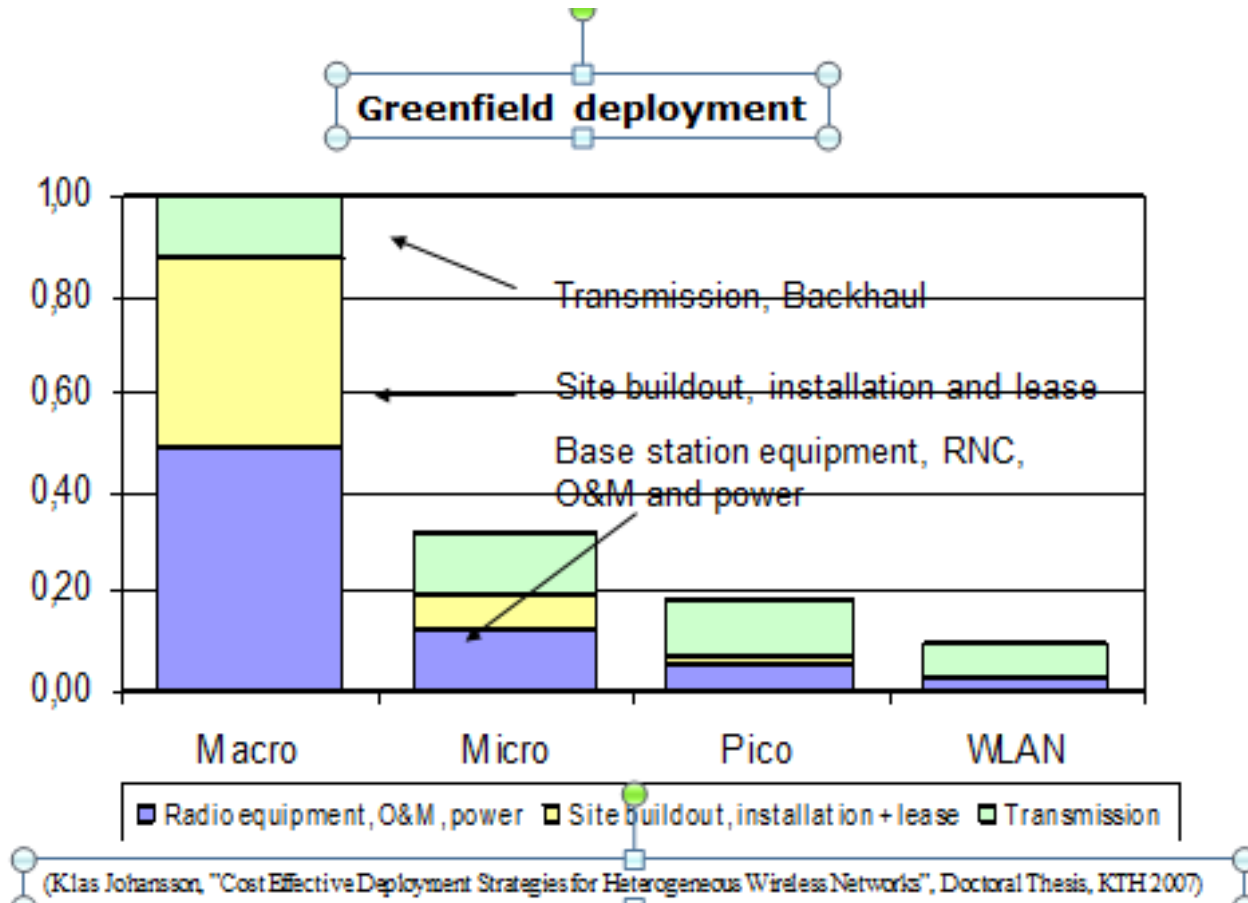


“HET NETS” – from “blanket coverage” to selective capacity

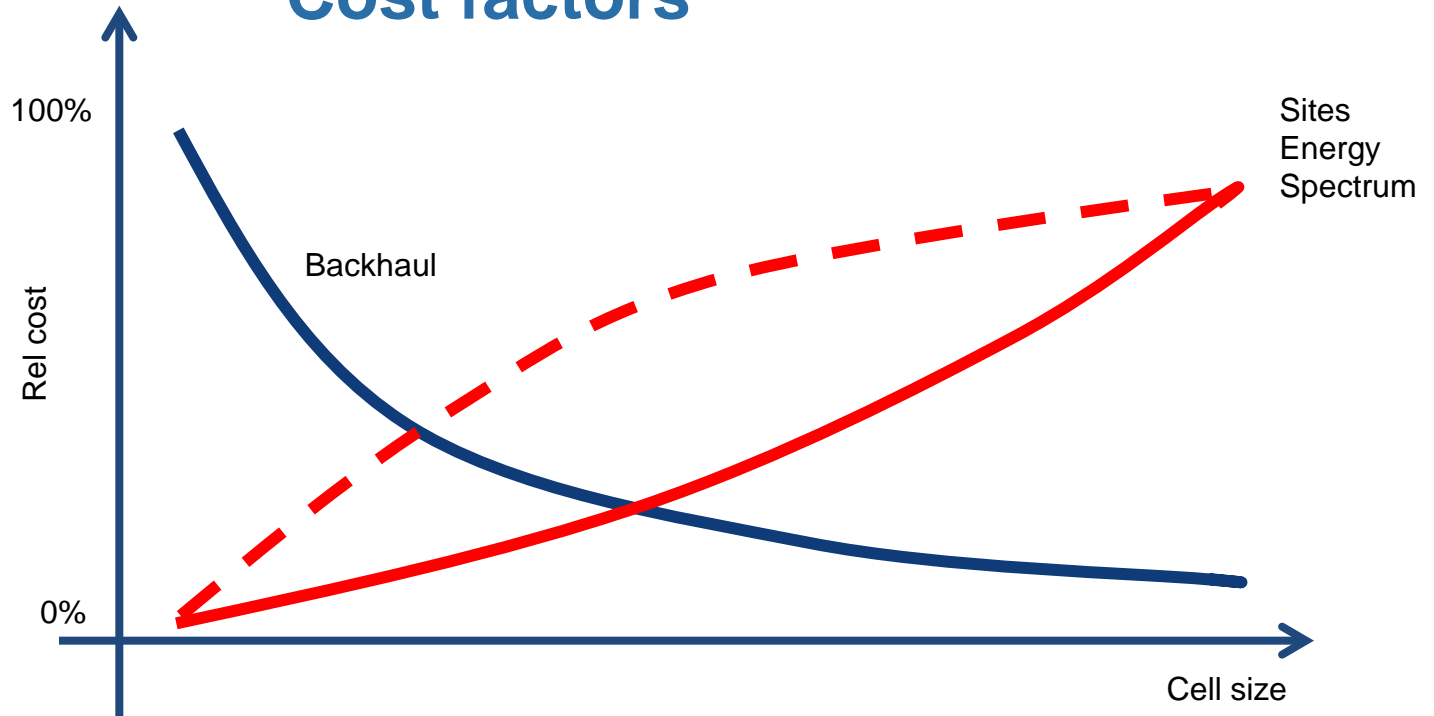


(Klas Johansson, "Cost Effective Deployment Strategies for Heterogeneous Wireless Networks", Doctoral Thesis, KTH 2007)

Cost drivers



Cost factors





Quiz 3:

How can we lower the infrastructure cost?

- A. Increase transmit power
- B. Improve coding and modulation
- C. Use higher towers
- D. More spectrum
- E. Use higher frequency band

The cost of spectrum

$$R_{tot} \approx \frac{C_{sys}}{c_{BS} A} \eta W_{sys} = \frac{\eta}{A} N_{BS} W_{sys}$$

$$R_{tot} + \Delta R \approx \frac{\eta}{A} N_{BS} W_{sys} + \frac{\eta}{A} \Delta N W_{sys} + \frac{\eta}{A} N_{BS} \Delta W$$

More base stations

More spectrum

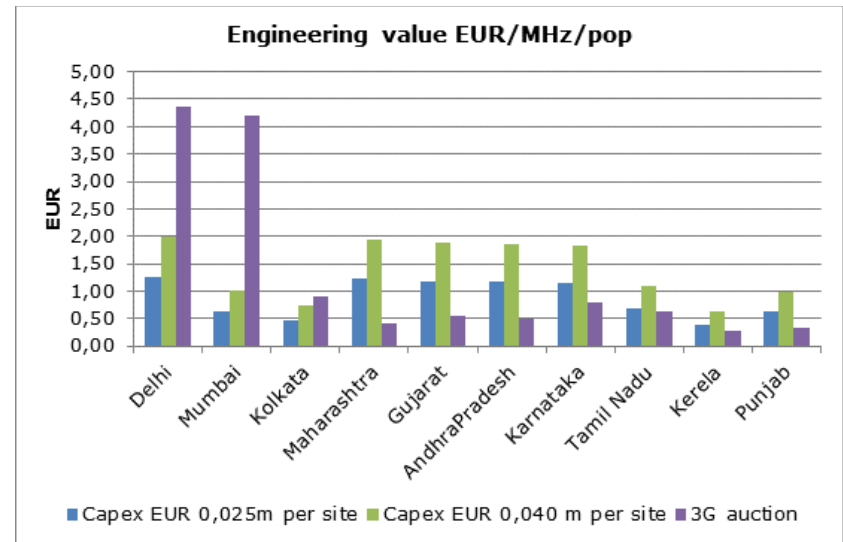
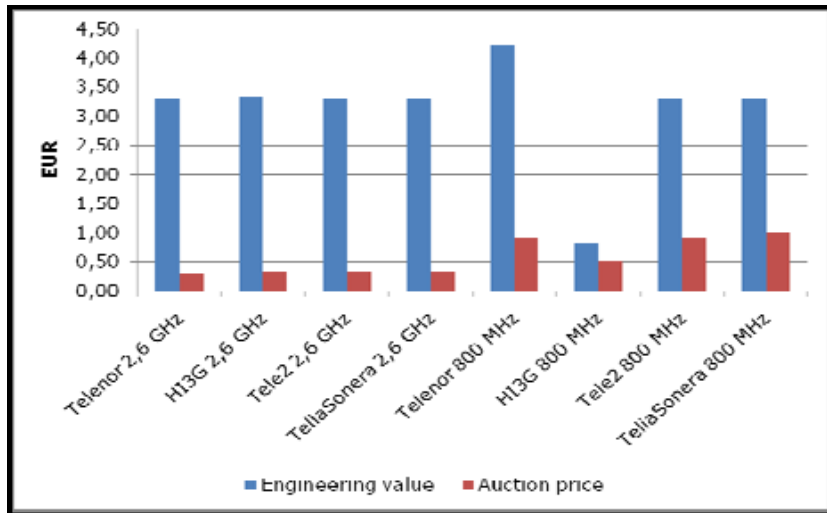
$$C_{sys} + \Delta C \approx C_{sys} + c_{BS} \Delta N + \Delta c_{BS} N_{BS} + c_{sp} \Delta W$$

Spectrum Upgrade cost

$$\min \Delta C = \min \left(c_{BS} \frac{\Delta R}{\eta W_{SYS}} A, \Delta c_{BS} N_{BS} + c_{sp} \frac{\Delta R}{\eta N_{BS}} A \right)$$

$$c_{sp}^* = \left(\frac{c_{BS}}{W_{SYS}} - \Delta c_{BS} N_{BS} \right) N_{BS} \quad \text{Engineering value of spectrum}$$

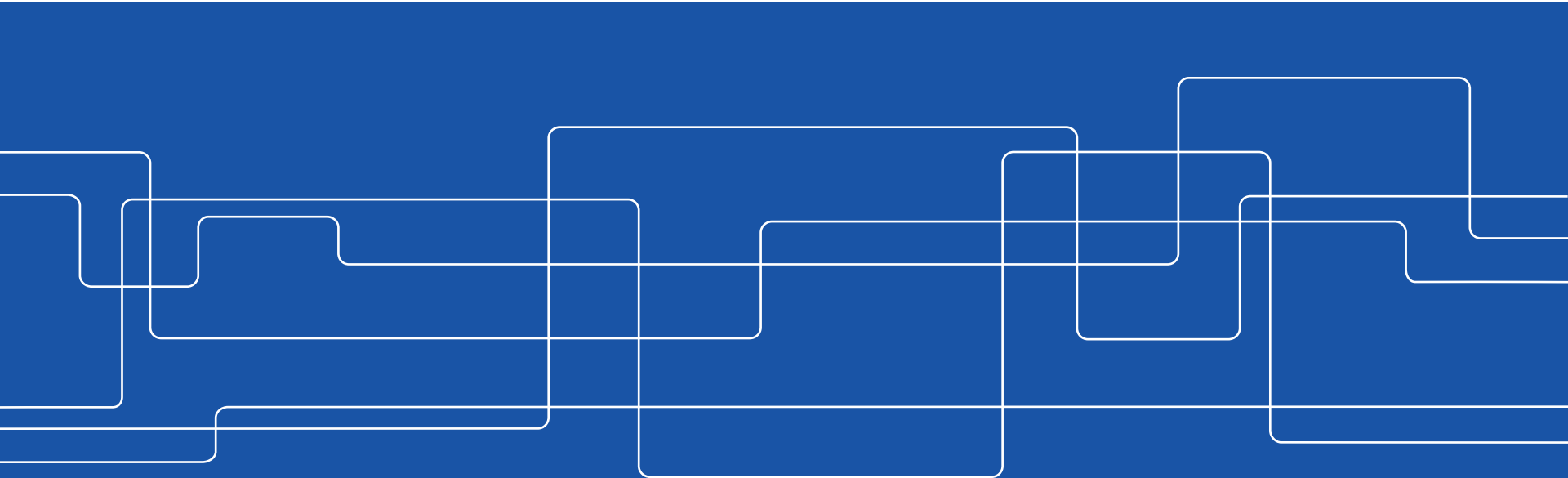
Is mobile spectrum still "cheap" ?



Source: B G Mölleryd and J Markendahl
Valuation of spectrum for mobile broadband services - The case of Sweden and India
 ITS Regional Conference, New Dehli, Feb 2012

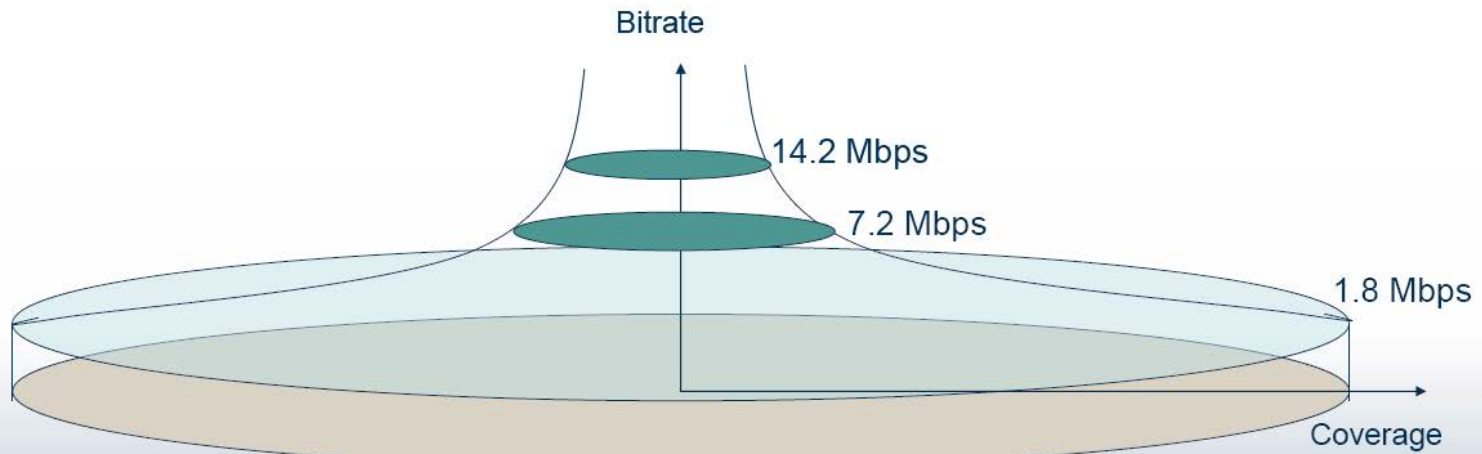


Mobile broadband deployment



Coverage & Bit rate

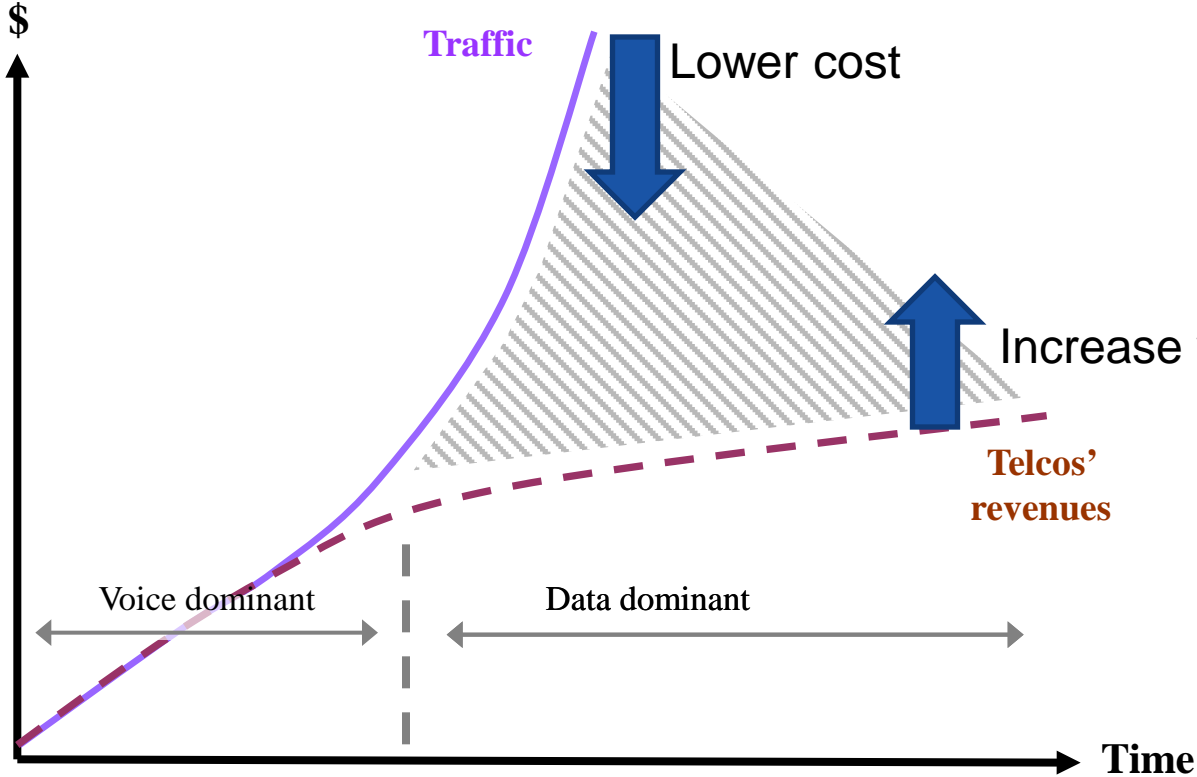
Coverage vs. bitrate



Double peak rate does not correspond to double capacity

What can be done about the revenue gap ?

Traffic,

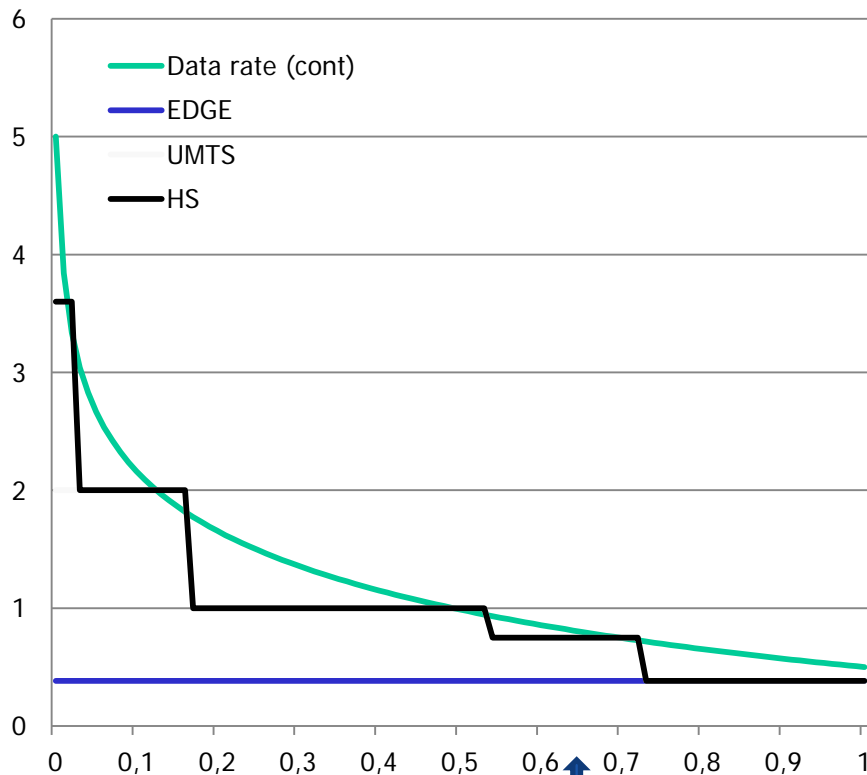


In a world dominated by data,
traffic growth is not anymore correlated with revenue growth!

Design Example: Rural deployment –

$$R_{cont}(r) = cW \log_2 \left(1 + \frac{cP_{tx}}{N_0 r^\alpha} \right) = WR'(r)$$

$$\bar{R} = E[R] = W \int R'(r) f(r) dr$$

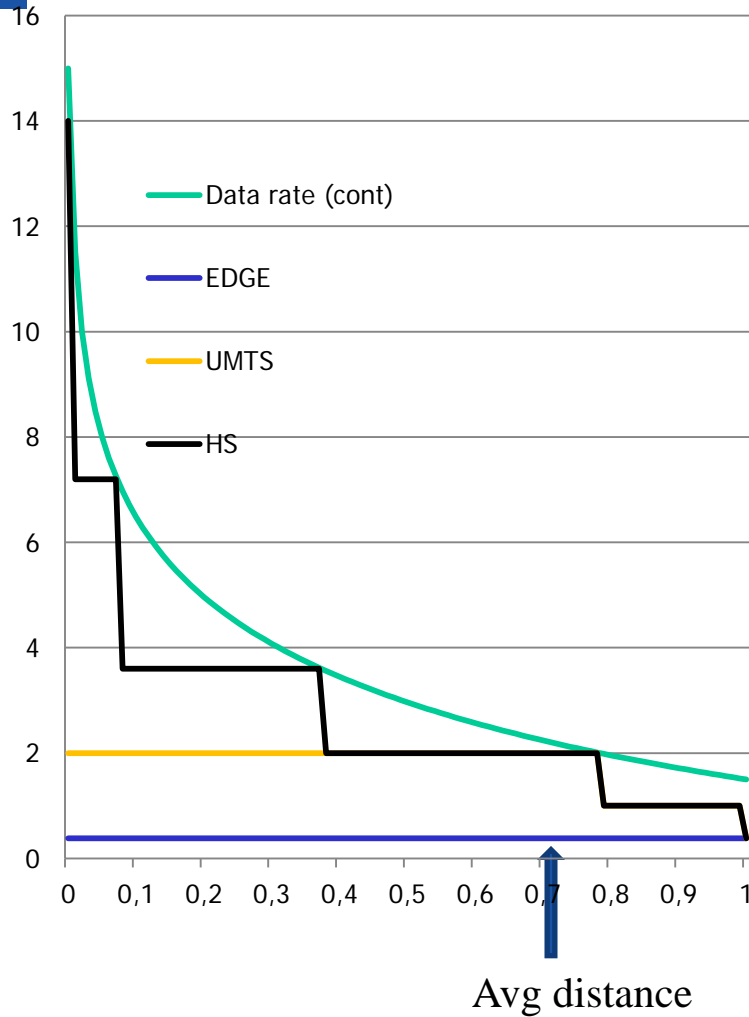


Cell radius: 5000 m

	Peak Rate (Mbps)	Avg. Rate (Mbps)
Continuous	N/A	0,84
HS	7.2	0.68
UMTS	2	0.66
EDGE	0.38	0.38

Avg distance

Design Example: Urban deployment



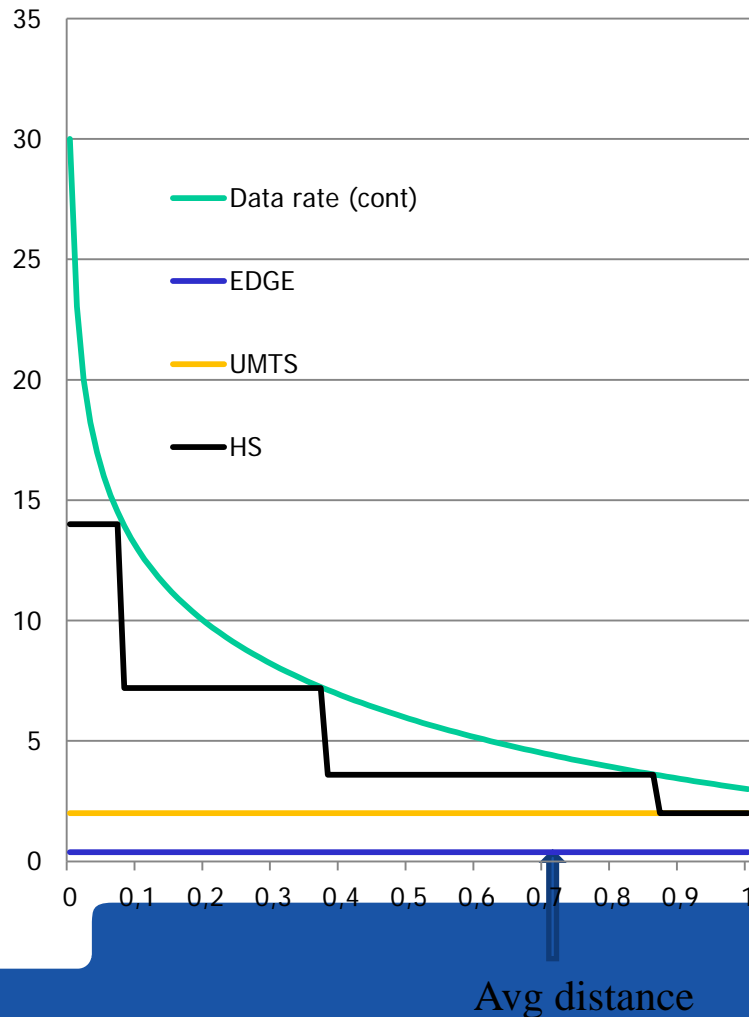
Cell radius: 1500 m

	Peak Rate (Mbps)	Avg. Rate (Mbps)
Continuous	N/A	2,5
HS	7.2	1,9
UMTS	2	1,6
EDGE	0.38	0.38



Design Example: Very dense deployment

Cell radius: <500 m

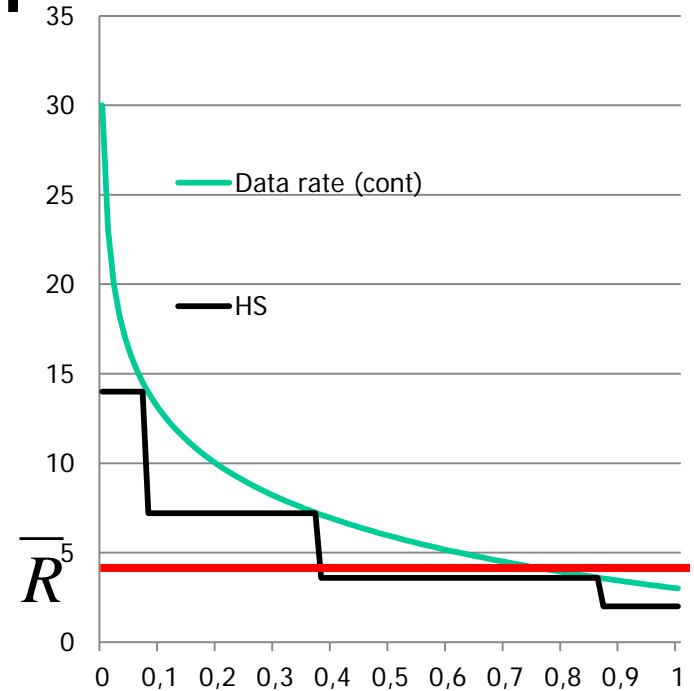
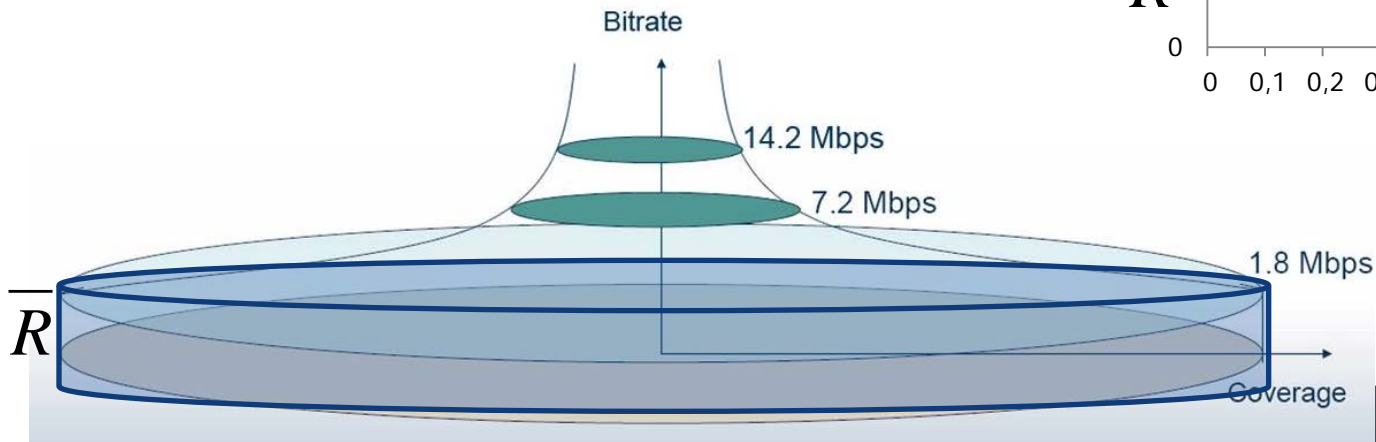


	Peak Rate (Mbps)	Avg. Rate (Mbps)
Continuous	N/A	5,1
HS	7.2	3,8
UMTS	2	2
EDGE	0.38	0.38

Single cell capacity & approximation

Single cell capacity

$$\bar{R} = E[R] = W \int R'(r) f(r) dr$$



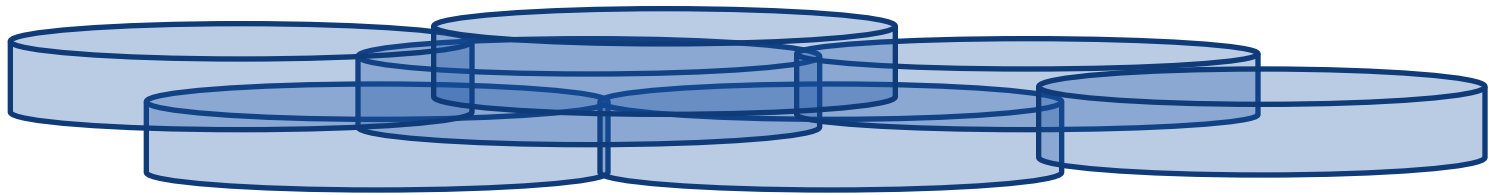


Quiz 4:

What is true?

- A. The peak data rate determines the capacity
- B. The average data rate can never exceed the peak rate
- C. In large cells the capacity is close to the peak rate
- D. In small cells the capacity is close to the peak rate

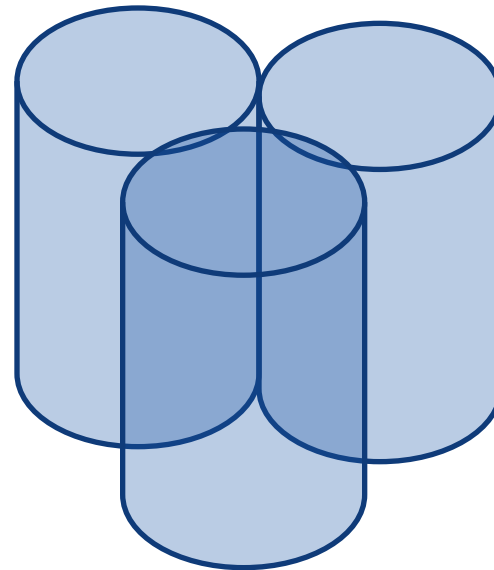
Deployment strategies



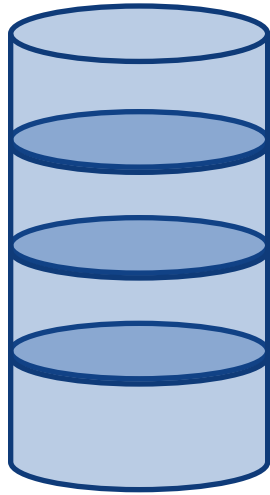
- Wide area "blanket coverage"
- Low Capacity

Deployment strategies

- Limited "Hot spot" coverage
 - High rate/capacity



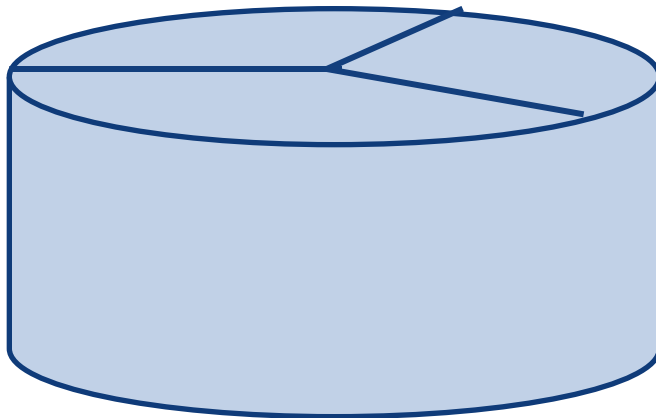
Capacity enhancement



- More spectrum (channels)

$$\bar{R} = E[R] = \underbrace{W}_{\text{circled}} \int R'(r) f(r) dr$$

$$R_{tot} = N_{ch} \bar{R}$$



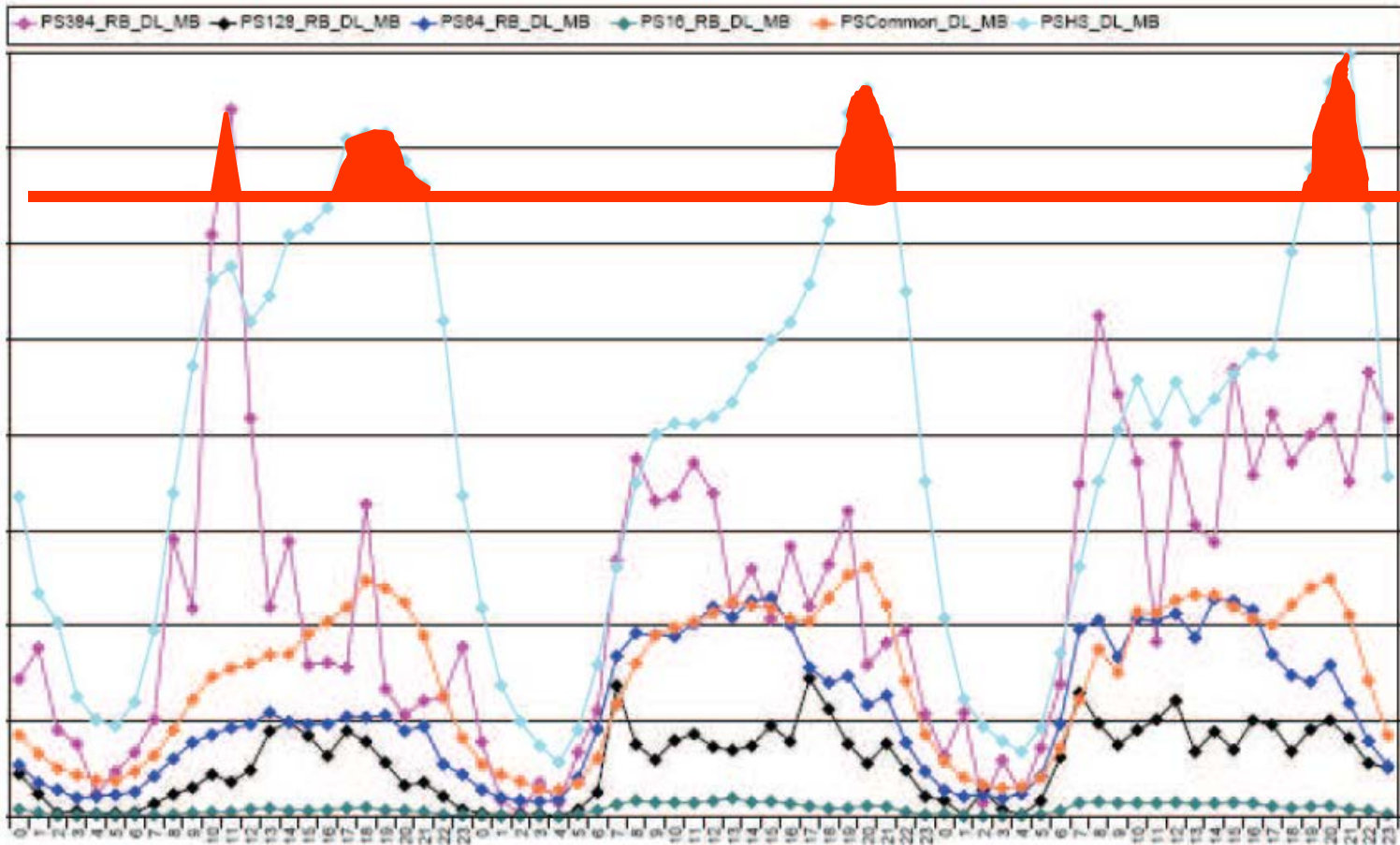
Sectorization

Improved spatial reuse

$$\overline{R}_{tot} \approx N_s \bar{R}$$

Temporal design – peak capacity

Networks designed for "peak/busy hour"





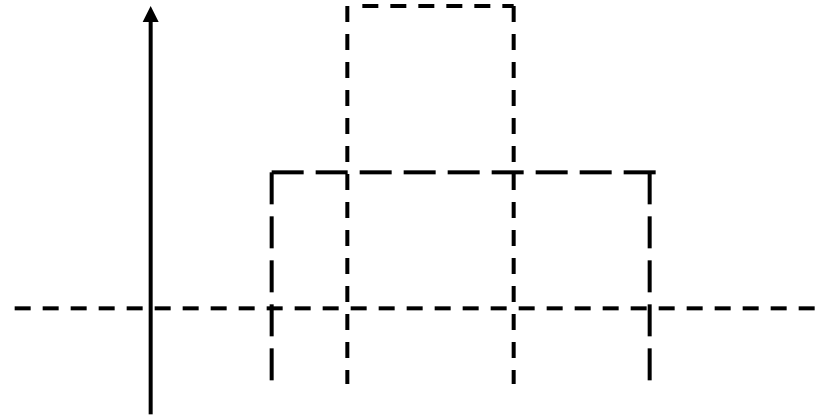
Dimensioning

For voice and RT data you need to estimate the maximum number of ongoing calls or sessions

- Depends on the arrival rate and the duration of "calls"
- Is based on the traffic during the "busiest hour"

For data NRT data traffic the approach with "average data rate" per user can be used

- X GB per user and month
 - > Y kbps per user
 - During 24 hrs all day(s)
 - During 2 - 8 hours per day





Numerical example

1 Gbyte/month = 30 Mbyte/day

(= 1.3 Mbyte/h average)

= 4-5 Mbyte/h peak hour (all daily traffic in 6-8h)

= 4800Kbyte/3600 s = 1.5 Kbyte/s = 12 Kbps

Population density: 100 pop/sqkm

Cell size: 1.500 m = 6,8 sqm => 680 pop/cell

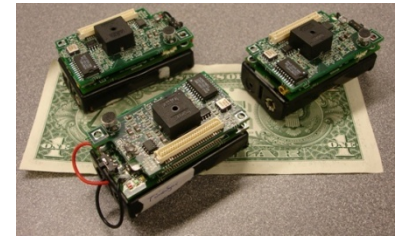
Capacity demand: 12 * 680 = 8,5 Mbps /cell

=> 8,5/3 = 2 Mbps/sector

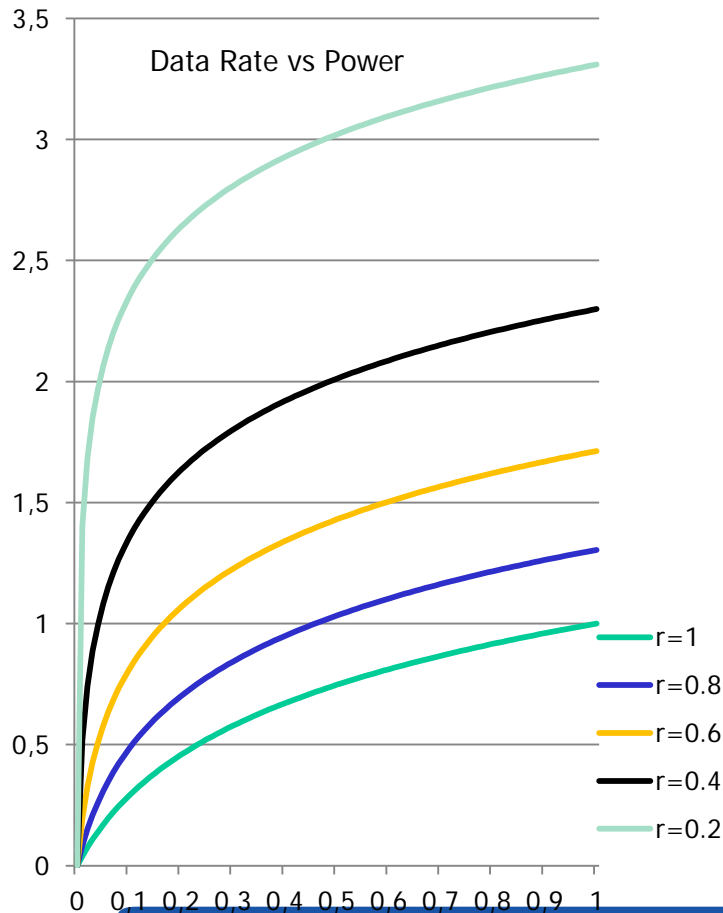
Energy constraints

Global scale:

- Energy consumption of IT-technology not neglectable (2% of CO₂-emission)
- 3G technology example
 - Base station RF output (at antenna): 60 W
 - Power input: 3-6 kW (Efficiency 1-2%)
 - Reason Spectrum efficient – not power efficient
- **ELECTRICITY BILL**
 - 30.000 BS = 1 GWh/day = 1 MSEK/day
 - 30 MSEK/month / 1 M Users
 - 30 SEK/month (@1 SEK/KWh)
 - 60 SEK/month (@ 2 SEK/kWh)



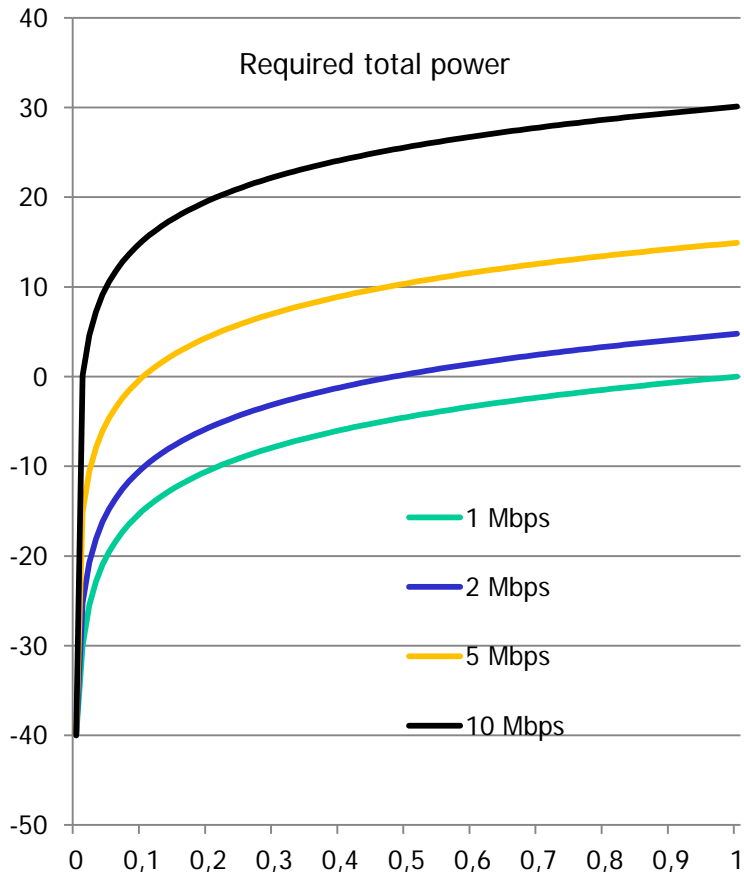
What Power to use ?



$$\begin{aligned} \bar{R} &\approx R(\bar{r}) = cW \log_2 \left(1 + \frac{cP_{tx}}{N_0 \bar{r}^{-\alpha}} \right) = \\ &= cW \log_2 \left(1 + \frac{cP_{tot}}{N_0 \bar{r}^{-\alpha} N_{BS}} \right) = \\ &= cW \log_2 \left(1 + \frac{c' P_{tot}}{N_0 \bar{r}^{-\alpha-2}} \right) \end{aligned}$$

$$N_{BS} \propto \frac{1}{r^2}$$

What cell size to use ?



$$\bar{R} \approx c_0 W \log_2 \left(1 + \frac{c' P_{tot}}{N_0 r^{-\alpha-2}} \right)$$

$$P_{tot} \approx c_1 r^{-\alpha-2} \left(2^{\frac{\bar{R}}{c_0 W}} - 1 \right)$$



Some conclusions

Peak & average data rates differ a lot

Cell capacity = Average data for user in cell

Increase capacity by more channels & Sectors

Dimensioning for peak-hour traffic

Total energy consumption decrease with cell size