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EL2620 Nonlinear Control



Lecture 11

- Nonlinear controllability
- Gain scheduling

Today's Goal

You should be able to

- Determine if a nonlinear system is controllable
- Apply gain scheduling to simple examples

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Controllability

Definition:

$$\dot{x} = f(x, u)$$

is controllable if for any x^0 , x^1 there exists T > 0 and $u : [0,T] \to \mathbb{R}$ such that $x(0) = x^0$ and $x(T) = x^1$.

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Linear Systems

Lemma:

$$\dot{x} = Ax + Bu$$

is controllable if and only if

$$W_n = \begin{pmatrix} B & AB & \dots & A^{n-1}B \end{pmatrix}$$

has full rank.

Is there a corresponding result for nonlinear systems?

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Controllable Linearization

Lemma: Let

$$\dot{z} = Az + Bu$$

be the linearization of

 $\dot{x} = f(x) + q(x)u$

at x = 0 with f(0) = 0. If the linear system is controllable then the nonlinear system is controllable in a neighborhood of the origin.

Remark:

- Hence, if rank $W_n = n$ then there is an $\epsilon > 0$ such that for every $x_1 \in B_{\epsilon}(0)$ there exists $u : [0, T] \to \mathbb{R}$ so that $x(T) = x_1$
- A nonlinear system can be controllable, even if the linearized system is not controllable

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Linearization for $u_1 = u_2 = 0$ gives

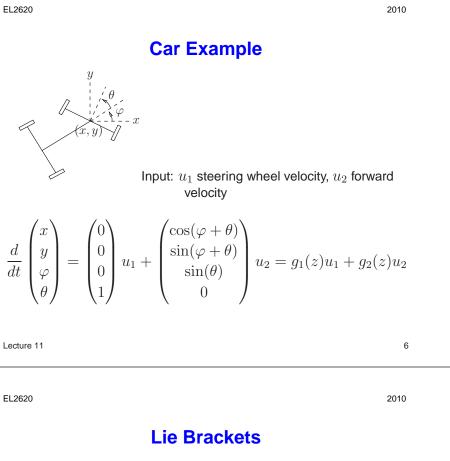
$$\dot{z} = Az + B_1u_1 + B_2u_2$$

with A = 0 and

$$B_1 = \begin{pmatrix} 0\\0\\0\\1 \end{pmatrix}, \qquad B_2 = \begin{pmatrix} \cos(\varphi_0 + \theta_0)\\\sin(\varphi_0 + \theta_0)\\\sin(\theta_0)\\0 \end{pmatrix}$$

rank $W_n = \operatorname{rank} (B \ AB \ \dots \ A^{n-1}B) = 2 < 4$, so the linearization is not controllable. Still the car is controllable!

Linearization does not capture the controllability good enough



Lie bracket between vector fields $f, g: \mathbb{R}^n \to \mathbb{R}^n$ is a vector field defined by

$$[f,g] = \frac{\partial g}{\partial x}f - \frac{\partial f}{\partial x}g$$

Example:

$$f = \begin{pmatrix} \cos x_2 \\ x_1 \end{pmatrix}, \quad g = \begin{pmatrix} x_1 \\ 1 \end{pmatrix}$$
$$[f,g] = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} \cos x_2 \\ x_1 \end{pmatrix} - \begin{pmatrix} 0 & -\sin x_2 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ 1 \end{pmatrix}$$
$$= \begin{pmatrix} \cos x_2 + \sin x_2 \\ -x_1 \end{pmatrix}$$

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Lie Bracket Direction

For the system

$$\dot{x} = g_1(x)u_1 + g_2(x)u_2$$

the control

$$(u_1, u_2) = \begin{cases} (1, 0), & t \in [0, \epsilon) \\ (0, 1), & t \in [\epsilon, 2\epsilon) \\ (-1, 0), & t \in [2\epsilon, 3\epsilon) \\ (0, -1), & t \in [3\epsilon, 4\epsilon) \end{cases}$$

gives motion

$$x(4\epsilon) = x(0) + \epsilon^2[g_1, g_2] + O(\epsilon^3)$$

The system can move in the $\left[g_{1},g_{2} ight]$ direction!

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Proof, continued

3. Similarly, for $t \in [2\epsilon, 3\epsilon]$

$$x(3\epsilon) = x_0 + \epsilon g_2 + \epsilon^2 \left(\frac{dg_2}{dx}g_1 - \frac{dg_1}{dx}g_2 + \frac{1}{2}\frac{dg_2}{dx}g_2\right)$$

4. Finally, for $t \in [3\epsilon, 4\epsilon]$

$$x(4\epsilon) = x_0 + \epsilon^2 \left(\frac{dg_2}{dx}g_1 - \frac{dg_1}{dx}g_2\right)$$

1. For $t \in [0, \epsilon]$, assuming ϵ small and $x(0) = x_0$, Taylor series yields

$$x(\epsilon) = x_0 + g_1(x_0)\epsilon + \frac{1}{2}\frac{dg_1}{dx}g_1(x_0)\epsilon^2 + \mathcal{O}(\epsilon^3)$$
(1)

2. Similarly, for
$$t \in [\epsilon, 2\epsilon]$$

$$x(2\epsilon) = x(\epsilon) + g_2(x(\epsilon))\epsilon + \frac{1}{2}\frac{dg_2}{dx}g_2(x(\epsilon))\epsilon^2$$

and with
$$x(\epsilon)$$
 from (1), and $g_2(x(\epsilon)) = g_2(x_0) + \frac{dg_2}{dx}\epsilon g_1(x_0)$
 $x(2\epsilon) = x_0 + \epsilon(g_1(x_0) + g_2(x_0)) + \epsilon^2 \left(\frac{1}{2}\frac{dg_1}{dx}(x_0)g_1(x_0) + \frac{dg_2}{dx}(x_0)g_1(x_0) + \frac{1}{2}\frac{dg_2}{dx}(x_0)g_2(x_0)\right)$

Car Example (Cont'd)

$$g_3 := [g_1, g_2] = \frac{\partial g_2}{\partial x} g_1 - \frac{\partial g_1}{\partial x} g_2$$
$$= \begin{pmatrix} 0 & 0 & -\sin(\varphi + \theta) & -\sin(\varphi + \theta) \\ 0 & 0 & \cos(\varphi + \theta) & \cos(\varphi + \theta) \\ 0 & 0 & 0 & \cos(\theta) \\ 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} - 0$$
$$= \begin{pmatrix} -\sin(\varphi + \theta) \\ \cos(\varphi + \theta) \\ \cos(\theta) \\ 0 \end{pmatrix}$$

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the control sequence

We can hence move the car in the q_3 direction ("wriggle") by applying

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The car can also move in the direction

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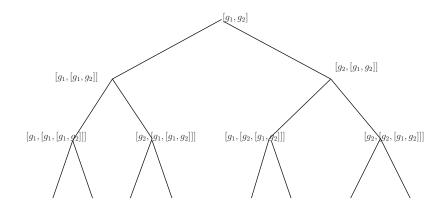
 $g_4 := [g_3, g_2] = \frac{\partial g_2}{\partial x} g_3 - \frac{\partial g_3}{\partial x} g_2 = \dots = \begin{pmatrix} -\sin(\varphi + 2\theta) \\ \cos(\varphi + 2\theta) \\ 0 \\ 0 \end{pmatrix}$ $(u_1, u_2) = \{(1, 0), (0, 1), (-1, 0), (0, -1)\}\$ $(-\sin(\varphi),\cos(\varphi))$ g_4 direction corresponds to sideways movement Lecture 11 13 Lecture 11 EL2620 2010 EL2620 **Parking Theorem** You can get out of any parking lot that is $\epsilon > 0$ bigger than your car **2 minute exercise:** What does the direction $[g_1, g_2]$ correspond to for by applying control corresponding to g_4 , that is, by applying the a linear system $\dot{x} = q_1(x)u_1 + q_2(x)u_2 = B_1u_1 + B_2u_2$? control sequence Wriggle, Drive, -Wriggle, -Drive

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Controllability Theorem

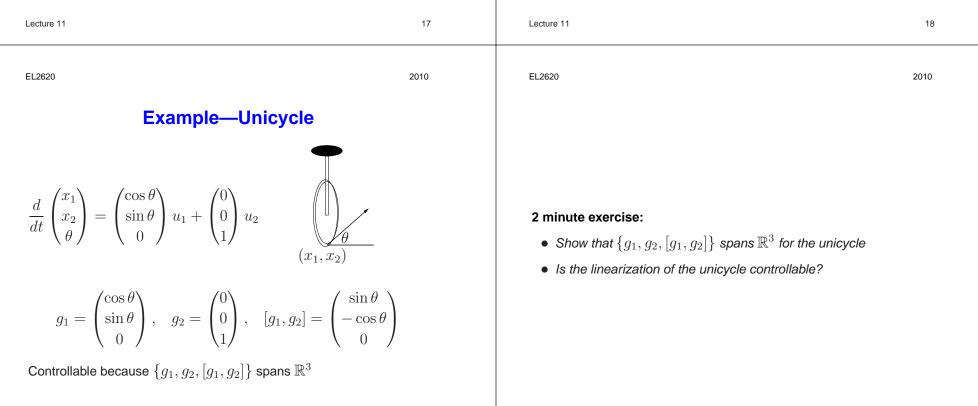
Theorem: The system

$$\dot{x} = g_1(x)u_1 + g_2(x)u_2$$

is controllable if the Lie bracket tree (together with g_1 and $g_2)$ spans \mathbb{R}^n for all x

Remark:

• The system can be steered in any direction of the Lie bracket tree



Example—Rolling Penny

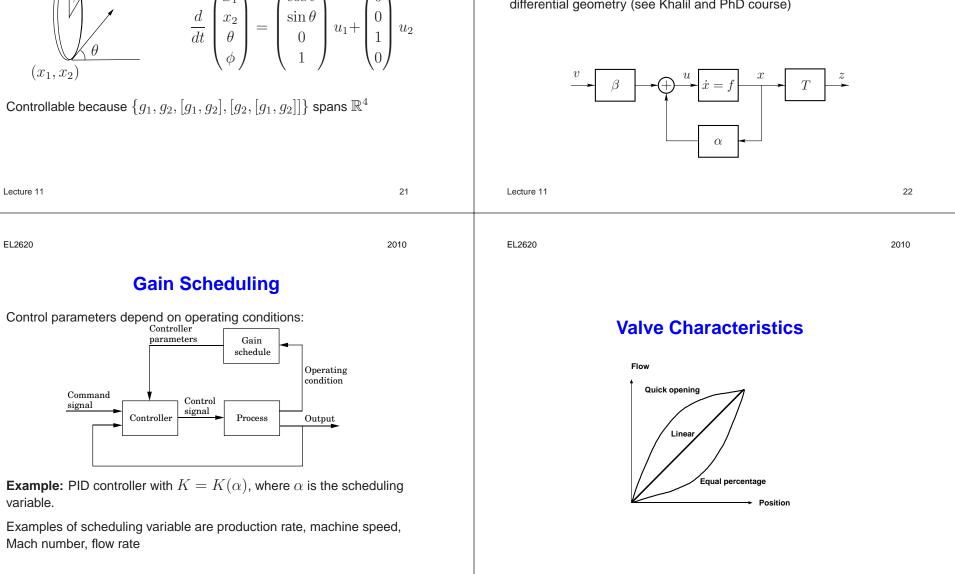
 $\cos\theta$

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When is Feedback Linearization Possible?

Q: When can we transform $\dot{x} = f(x) + g(x)u$ into $\dot{z} = Az + bv$ by means of feedback $u = \alpha(x) + \beta(x)v$ and change of variables z = T(x) (see previous lecture)?

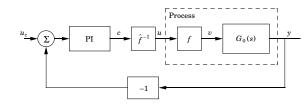
A: The answer requires Lie brackets and further concepts from differential geometry (see Khalil and PhD course)



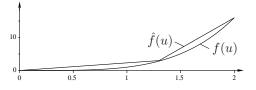
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Nonlinear Valve

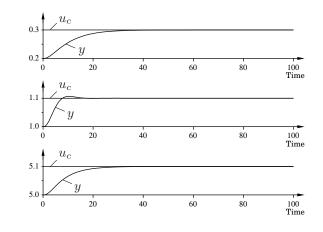


Valve characteristics

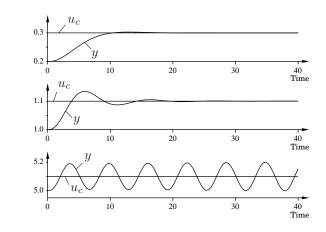


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With gain scheduling:



Without gain scheduling:

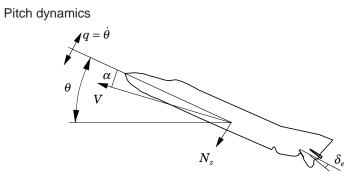




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Flight Control



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The Pitch Control Channel

