

Interactive Theorem Proving (ITP) Course

Parts V, VI

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Part V

Basic HOL Usage

HOL Technical Usage Issues

- practical issues are discussed in practical sessions
 - ▶ how to install HOL
 - ▶ which key-combinations to use in emacs-mode
 - ▶ detailed signature of libraries and theories
 - ▶ all parameters and options of certain tools
 - ▶ ...
- exercise sheets sometimes
 - ▶ ask to read some documentation
 - ▶ provide examples
 - ▶ list references where to get additional information
- if you have problems, ask me outside lecture (tuerk@kth.se)
- covered only very briefly in lectures

Installing HOL

- webpage: <https://hol-theorem-prover.org>
- HOL supports two SML implementations
 - ▶ Moscow ML (<http://mosml.org>)
 - ▶ PolyML (<http://www.polyml.org>)
- I recommend using PolyML
- please use emacs with
 - ▶ hol-mode
 - ▶ sml-mode
 - ▶ hol-unicode, if you want to type Unicode
- please install recent revision from git repo or Kananaskis 11 release
- documentation found on HOL webpage and with sources

General Architecture

- HOL is a collection of SML modules
- starting HOL starts a SML Read-Eval-Print-Loop (REPL) with
 - ▶ some HOL modules loaded
 - ▶ some default modules opened
 - ▶ an input wrapper to help parsing terms called `unquote`
- `unquote` provides special quotes for terms and types
 - ▶ implemented as input filter
 - ▶ `‘‘my-term’’` becomes `Parse.Term [QUOTE "my-term"]`
 - ▶ `‘‘:my-type’’` becomes `Parse.Type [QUOTE ":my-type"]`
- main interfaces
 - ▶ **emacs** (used in the course)
 - ▶ vim
 - ▶ bare shell

Filenames

- `*Script.sml` — HOL proof script file
 - ▶ script files contain definitions and proof scripts
 - ▶ executing them results in HOL searching and checking proofs
 - ▶ this might take very long
 - ▶ resulting theorems are stored in `*Theory.{sml|sig}` files
 - ▶ `*Theory.sml` files load quickly, because they don't search/check proofs
- `*Theory.{sml|sig}` — HOL theory
 - ▶ auto-generated by corresponding script file
 - ▶ do not edit
- `*Syntax.{sml|sig}` — syntax libraries
 - ▶ contain syntax related functions
 - ▶ i. e. functions to construct and destruct terms and types
- `*Lib.{sml|sig}` — general libraries
- `*Simps.{sml|sig}` — simplifications
- `selftest.sml` — selftest for current directory

Directory Structure

- `bin` — HOL binaries
- `src` — HOL sources
- `examples` — HOL examples
 - ▶ interesting projects by various people
 - ▶ examples owned by their developer
 - ▶ coding style and level of maintenance differ a lot
- `help` — sources for reference manual
 - ▶ after compilation home of reference HTML page
- `Manual` — HOL manuals
 - ▶ Tutorial
 - ▶ Description
 - ▶ Reference (PDF version)
 - ▶ Interaction
 - ▶ Quick (sheet pages)
 - ▶ Style-guide
 - ▶ ...

Unicode

- HOL supports both Unicode and pure ASCII input and output
- advantages of Unicode compared to ASCII
 - ▶ easier to read (good fonts provided)
 - ▶ no need to learn special ASCII syntax
- disadvantages of Unicode compared to ASCII
 - ▶ harder to type (even with `hol-unicode.el`)
 - ▶ less portable between systems
- whether you like Unicode is highly a matter of personal taste
- HOL's policy
 - ▶ no Unicode in HOL's source directory `src`
 - ▶ Unicode in examples directory `examples` is fine
- I recommend turning Unicode output off initially
 - ▶ this simplifies learning the ASCII syntax
 - ▶ no need for special fonts
 - ▶ it is easier to copy and paste terms from HOL's output

Where to find help?

- reference manual
 - ▶ available as HTML pages, single PDF file and in-system help
- description manual
- Style-guide (still under development)
- HOL webpage (<https://hol-theorem-prover.org>)
- mailing-list `hol-info`
- `DB.match` and `DB.find`
- `*Theory.sig` and `selftest.sml` files
- ask someone, e. g. me :-) (`tuerk@kth.se`)

Part VI

Forward Proofs

Kernel too detailed

- we already discussed the HOL Logic
- the kernel itself does not even contain basic logic operators
- usually one uses a much higher level of abstraction
 - ▶ many operations and datatypes are defined
 - ▶ high-level derived inference rules are used
- let's now look at this more common abstraction level

Common Terms and Types

	Unicode	ASCII
type vars	α, β, \dots	'a, 'b, ...
type annotated term	term:type	term:type
true	T	T
false	F	F
negation	$\neg b$	$\sim b$
conjunction	$b1 \wedge b2$	$b1 \ / \ b2$
disjunction	$b1 \vee b2$	$b1 \ \backslash \ b2$
implication	$b1 \implies b2$	$b1 \ ==> \ b2$
equivalence	$b1 \iff b2$	$b1 \ <=> \ b2$
disequation	$v1 \neq v2$	$v1 \ <> \ v2$
all-quantification	$\forall x. P \ x$	$!x. P \ x$
existential quantification	$\exists x. P \ x$	$?x. P \ x$
Hilbert's choice operator	$@x. P \ x$	$@x. P \ x$

There are similar restrictions to constant and variable names as in SML.

HOL specific: don't start variable names with an underscore

Syntax conventions

- common function syntax
 - ▶ prefix notation, e. g. $SUC\ x$
 - ▶ infix notation, e. g. $x + y$
 - ▶ quantifier notation, e. g. $\forall x. P\ x$ means $(\forall) (\lambda x. P\ x)$
- infix and quantifier notation functions can be turned into prefix notation
Example: $(+)\ x\ y$ and $\$+\ x\ y$ are the same as $x + y$
- quantifiers of the same type don't need to be repeated
Example: $\forall x\ y. P\ x\ y$ is short for $\forall x. \forall y. P\ x\ y$
- there is special syntax for some functions
Example: $if\ c\ then\ v1\ else\ v2$ is nice syntax for $COND\ c\ v1\ v2$
- associative infix operators are usually right-associative
Example: $b1\ /\ \ b2\ /\ \ b3$ is parsed as $b1\ /\ \ (b2\ /\ \ b3)$

Operator Precedence

It is easy to misjudge the binding strength of certain operators. Therefore use plenty of parenthesis.

Creating Terms

Term Parser

Use special quotation provided by `unwind`.

Use Syntax Functions

Terms are just SML value of type `term`. You can use syntax functions (usually defined in `*Syntax.sml` files) to create them.

Creating Terms II

Parser

“:bool”

“T”

“ b”

“... /\ ...”

“... \/ ...”

“... ==> ...”

“... = ...”

“... <=> ...”

“... <> ...”

Syntax Funs

mk_type ("bool", []) or bool

mk_const ("T", bool) or T

mk_neg (
 mk_var ("b", bool))

mk_conj (... , ...)

mk_disj (... , ...)

mk_imp (... , ...)

mk_eq (... , ...)

mk_eq (... , ...)

mk_neg (mk_eq (... , ...))

type of Booleans

term true

negation of

Boolean var b

conjunction

disjunction

implication

equation

equivalence

negated equation

Inference Rules for Equality

$$\frac{}{\vdash t = t} \text{REFL}$$

$$\frac{\Gamma \vdash s = t \quad x \text{ not free in } \Gamma}{\Gamma \vdash \lambda x. s = \lambda x. t} \text{ABS}$$

$$\frac{\Gamma \vdash s = t \quad \Delta \vdash u = v \quad \text{types fit}}{\Gamma \cup \Delta \vdash s(u) = t(v)} \text{MK_COMB}$$

$$\frac{\Gamma \vdash s = t}{\Gamma \vdash t = s} \text{GSYM}$$

$$\frac{\Gamma \vdash s = t \quad \Delta \vdash t = u}{\Gamma \cup \Delta \vdash s = u} \text{TRANS}$$

$$\frac{\Gamma \vdash p \Leftrightarrow q \quad \Delta \vdash p}{\Gamma \cup \Delta \vdash q} \text{EQ_MP}$$

$$\frac{}{\vdash (\lambda x. t)x = t} \text{BETA}$$

Inference Rules for free Variables

$$\frac{\Gamma[x_1, \dots, x_n] \vdash p[x_1, \dots, x_n]}{\Gamma[t_1, \dots, t_n] \vdash p[t_1, \dots, t_n]} \text{ INST}$$

$$\frac{\Gamma[\alpha_1, \dots, \alpha_n] \vdash p[\alpha_1, \dots, \alpha_n]}{\Gamma[\gamma_1, \dots, \gamma_n] \vdash p[\gamma_1, \dots, \gamma_n]} \text{ INST_TYPE}$$

Inference Rules for Implication

$$\frac{\Gamma \vdash p \Rightarrow q \quad \Delta \vdash p}{\Gamma \cup \Delta \vdash q} \text{ MP, MATCH_MP}$$

$$\frac{\Gamma \vdash p = q}{\Gamma \vdash p \Rightarrow q} \text{ EQ_IMP_RULE}$$
$$\Gamma \vdash q \Rightarrow p$$

$$\frac{\Gamma \vdash p \Rightarrow q \quad \Delta \vdash q \Rightarrow p}{\Gamma \cup \Delta \vdash p = q} \text{ IMP_ANTISYM_RULE}$$

$$\frac{\Gamma \vdash p \Rightarrow q \quad \Delta \vdash q \Rightarrow r}{\Gamma \cup \Delta \vdash p \Rightarrow r} \text{ IMP_TRANS}$$

$$\frac{\Gamma \vdash p}{\Gamma - \{q\} \vdash q \Rightarrow p} \text{ DISCH}$$

$$\frac{\Gamma \vdash q \Rightarrow p}{\Gamma \cup \{q\} \vdash p} \text{ UNDISCH}$$

$$\frac{\Gamma \vdash p \Rightarrow F}{\Gamma \vdash \sim p} \text{ NOT_INTRO}$$

$$\frac{\Gamma \vdash \sim p}{\Gamma \vdash p \Rightarrow F} \text{ NOT_ELIM}$$

Inference Rules for Conjunction / Disjunction

$$\frac{\Gamma \vdash p \quad \Delta \vdash q}{\Gamma \cup \Delta \vdash p \wedge q} \text{ CONJ}$$

$$\frac{\Gamma \vdash p \wedge q}{\Delta \vdash p} \text{ CONJUNCT1}$$

$$\frac{\Gamma \vdash p \wedge q}{\Delta \vdash q} \text{ CONJUNCT2}$$

$$\frac{\Gamma \vdash p}{\Delta \vdash p \vee q} \text{ DISJ1}$$

$$\frac{\Gamma \vdash q}{\Delta \vdash p \vee q} \text{ DISJ2}$$

$$\frac{\begin{array}{l} \Gamma \vdash p \vee q \\ \Delta_1 \cup \{p\} \vdash r \\ \Delta_2 \cup \{q\} \vdash r \end{array}}{\Gamma \cup \Delta_1 \cup \Delta_2 \vdash r} \text{ DISJ_CASES}$$

Inference Rules for Quantifiers

$$\frac{\Gamma \vdash p \quad x \text{ not free in } \Gamma}{\Gamma \vdash \forall x. p} \text{ GEN}$$

$$\frac{\Gamma \vdash \forall x. p}{\Gamma \vdash p[u/x]} \text{ SPEC}$$

$$\frac{\Gamma \vdash p[u/x]}{\Gamma \vdash \exists x. p} \text{ EXISTS}$$

$$\frac{\Gamma \vdash \exists x. p \quad \Delta \cup \{p[v/x]\} \vdash r \quad v \text{ not free in } \Gamma, \Delta, p \text{ and } r}{\Gamma \cup \Delta \vdash r} \text{ CHOOSE}$$

Forward Proofs

- axioms and inference rules are used to derive theorems
- this method is called **forward proof**
 - ▶ one starts with basic building blocks
 - ▶ one moves step by step forwards
 - ▶ finally the theorem one is interested in is derived
- one can also implement own proof tools

Forward Proofs — Example I

Let's prove $\forall p. p \implies p$.

```
val IMP_REFL_THM = let
  val tm1 = ''p:bool'';
  val thm1 = ASSUME tm1;
  val thm2 = DISCH tm1 thm1;
in
  GEN tm1 thm2
end

fun IMP_REFL t =
  SPEC t IMP_REFL_THM;
```

```
> val tm1 = ''p'': term
> val thm1 = [p] |- p: thm
> val thm2 = |- p ==> p: thm

> val IMP_REFL_THM =
  |- !p. p ==> p: thm

> val IMP_REFL =
  fn: term -> thm
```

Forward Proofs — Example II

Let's prove $\forall P v. (\exists x. (x = v) \wedge P x) \iff P v.$

```
val tm_v = ''v:'a'';  
val tm_P = ''P:'a -> bool'';  
val tm_lhs = ''?x. (x = v) / P x''  
val tm_rhs = mk_comb (t_P, t_v);
```

```
val thm1 = let  
  val thm1a = ASSUME tm_rhs;  
  val thm1b =  
    CONJ (REFL tm_v) thm1a;  
  val thm1c =  
    EXISTS (tm_lhs, tm_v) thm1b  
in  
  DISCH tm_rhs thm1c  
end
```

```
> val thm1a = [P v] |- P v: thm  
> val thm1b =  
  [P v] |- (v = v) /\ P v: thm  
> val thm1c =  
  [P v] |- ?x. (x = v) /\ P x  
  
> val thm1 = [] |-  
  P v ==> ?x. (x = v) /\ P x: thm
```

Forward Proofs — Example II cont.

```
val thm2 = let
  val thm2a =
    ASSUME (('u:'a = v) /\ P u)
  val thm2b = AP_TERM t_P
    (CONJUNCT1 thm2a);
  val thm2c = EQ_MP thm2b
    (CONJUNCT2 thm2a);
  val thm2d =
    CHOOSE (('u:'a',
      ASSUME tm_lhs) thm2c
in
  DISCH tm_lhs thm2d
end
```

```
val thm3 = IMP_ANTISYM_RULE thm2 thm1
```

```
val thm4 = GENL [t_P, t_v] thm3
```

```
1
> val thm2a = [(u = v) /\ P u] |-
  (u = v) /\ P u: thm
> val thm2b = [(u = v) /\ P u] |-
  P u <=> P v
> val thm2c = [(u = v) /\ P u] |-
  P v
> val thm2d = [?x. (x = v) /\ P x] |-
  P v

> val thm2 = [] |-
  ?x. (x = v) /\ P x ==> P v

> val thm3 = [] |-
  ?x. (x = v) /\ P x <=> P v
> val thm4 = [] |- !P v.
  ?x. (x = v) /\ P x <=> P v
```


Derived Tools

- HOL lives from implementing reasoning tools in SML
- **rules** — use theorems to produce new theorems
 - ▶ SML-type `thm -> thm`
 - ▶ functions with similar type often called rule as well
- **conversions** — convert a term into an equal one
 - ▶ SML-type `term -> thm`
 - ▶ given term `t` produces theorem of form `[] |- t = t'`
 - ▶ may raise exceptions `HOL_ERR` or `UNCHANGED`
- ...

Conversions

- HOL has very good tool support for equality reasoning
- therefore **conversions** are important
- there is a lot of infrastructure for conversions
 - ▶ `RAND_CONV`, `RATOR_CONV`, `ABS_CONV`
 - ▶ `DEPTH_CONV`
 - ▶ `THENC`, `TRY_CONV`, `FIRST_CONV`
 - ▶ `REPEAT_CONV`
 - ▶ `CHANGED_CONV`, `QCHANGED_CONV`
 - ▶ `NO_CONV`, `ALL_CONV`
 - ▶ ...
- important conversions
 - ▶ `REWR_CONV`
 - ▶ `REWRITE_CONV`
 - ▶ ...