EP2200 Queuing theory and teletraffic systems

2nd lecture

## Poisson process Markov process

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# Course outline

- Stochastic processes behind queuing theory (L2-L3)
	- Poisson process
	- Markov Chains (continuous time)
	- Continuous time Markov Chains and queuing systems
- Markovian queuing systems (L4-L7)
- Non-Markovian queuing systems (L8-L10)
- Queuing networks (L11)

# Outline for today

- Recall: queuing systems
- Recall: stochastic process
- Poisson process to describe arrivals and services –properties of Poisson process
- Markov processes to describe queuing systems –continuous-time Markov-chains
- Graph and matrix representation

# Recall from previous lecture

- Queuing theory: performance evaluation of resource sharing systems
- Specifically, for teletraffic systems
- Definition of queuing systems
- Performance triangle: service demand, server capacity and performance
- Service demand is random in time  $\rightarrow$  theory of stochastic processes



# Stochastic process

#### Stochastic process

–A system that evolves – changes its state - in time in a random way

–Random variables indexed by a time parameter

–State space: the set of possible values of r.v. *X(t) (or X(n))*

The stochastic process is:

 $-$  stationary, if all n<sup>th</sup> order statistics are unchanged by a shift in time:

– ergodic, if the ensemble statistics is equal to the statistics over a single realization

– consequence: if a process ergodic, then the statistics of the process can be determined from a single (infinitely long) realization and vice versa

State probability distribution in time for one realization



State probability distribution for an ensemble of realizations

# Outline for today

- Recall: queuing systems,
- Quick overview: stochastic process
- Poisson process to describe arrivals and services –properties of Poisson process
- Markov processes to describe queuing systems –continuous-time Markov-chains
- Graph and matrix representation
- Transient and stationary state of the process

## Poisson process

- Recall: key random variables and distributions
- Poisson distribution
	- Discrete probability distribution
	- Probability of a given number of events

$$
P(X = k) = p_k = \frac{\lambda^k}{k!} e^{-\lambda}
$$

- Exponential distribution
	- Continuous probability distribution

$$
f(x) = p(x) = \lambda e^{-\lambda x}, \quad F(x) = P(X \le x) = 1 - e^{-\lambda x}
$$



### Poisson process

- Poisson process: to model arrivals and services in a queuing system
- Definition:
	- –Stochastic process discrete state, continuous time
	- $-X(t)$ : number of events (arrivals) in interval (0-t] (counting process)
	- $-X(t)$  is Poisson distributed with parameter  $\lambda t$

$$
P(X(t) = k) = p_k(t) = \frac{(\lambda t)^k}{k!} e^{-\lambda t}, \quad E[X(t)] = \lambda t
$$

 $-\lambda$  is called as the intensity of the Poisson process –note, limiting state probabilities *pk=*lim<sup>t</sup><sup>∞</sup> *p<sup>k</sup> (t)* do not exist



### Poisson process

• Def: The number of arrivals in period (0,t] has Poisson distribution with paramteter  $\lambda t$ , that is:

$$
P(X(t) = k) = p_k(t) = \frac{(\lambda t)^k}{k!} e^{-\lambda t}
$$

- Theorem: For a Poisson process, the time between arrivals (interarrival time) is exponentially distributed with parameter  $\lambda$ :
	- Recall exponential distribution:

$$
f(t) = \lambda e^{-\lambda t}
$$
,  $F(t) = P(\tau \le t) = 1 - e^{-\lambda t}$ ,  $E[\tau] = 1/\lambda$ 

– Proof:

 $P(\tau < t) = P(\text{at least one arrival until } t) = 1 - P(\text{no arrival until } t) = 1 - e^{-\lambda t}$  $(\tau < t) = P$ (at least one arrival until  $t$ ) = 1 – P(no arrival until  $t$ ) = 1 –  $e^{-t}$ 



systems

#### The memoryless property

• Def: a distribution is memoryless if:

 $P(\tau > t + s | \tau > s) = P(\tau > t)$ 



- Example: the length of the phone calls
	- Assume the probability distribution of holding times  $(\tau)$  is memoryless
	- Your phone calls last 30 minutes in average
	- You have been on the phone for 10 minutes already
	- What should we expect? For how long will you keep talking?

 $P(\tau > t + 10 | \tau > 10) = P(\tau > t)$ 

– It does not matter when you have started the call, if you have not finished yet, you will keep talking for another 30 minutes in average.

#### Exponential distribution and memoryless property

• Def: a distribution is memoryless if:

 $P(\tau > t + s | \tau > s) = P(\tau > t)$ 

• Exponential distribution:

$$
f(t) = \lambda e^{-\lambda t}, \quad F(t) = P(\tau \le t) = 1 - e^{-\lambda t}, \quad \overline{F}(t) = P(\tau > t) = e^{-\lambda t}
$$

The Exponential distribution is memoryless:

$$
P(\tau > t + s \mid \tau > s) = \frac{P(\tau > t + s, \tau > s)}{P(\tau > s)} = \frac{P(\tau > t + s)}{P(\tau > s)} = \frac{e^{-\lambda(t+s)}}{e^{-\lambda s}} = e^{-\lambda t} = P(\tau > t)
$$

#### Poisson process and exponential distribution

- Poisson arrival process implies exponential interarrival times
- Exponential distribution is memoryless



• For Poisson arrival process: the time until the next arrival does not depend on the time spent after the previous arrival



# Group work

Waiting for the bus:

- Bus arrivals can be modeled as stochastic process
- The mean time between bus arrivals is 10 minutes. Each day you arrive to the bus stop at a random point of time. How long do you have to wait in average?



Consider the same problem, given that

- a) Buses arrive with fixed time intervals of 10 minutes.
- b) Buses arrive according to a Poisson process.
- See "The hitchhiker's paradox" in Virtamo, Poisson process.

#### Properties of the Poisson process (See also problem set 2)

- 1. The sum of Poisson processes is a Poisson process
	- The intensity is equal to the sum of the intensities of the summed (multiplexed, aggregated) processes
- 2. A random split of a Poisson process result in Poisson subprocesses
	- $-$  The intensity of subprocess *i* is  $\lambda p_i$ , where  $p_i$  is the probability that an event becomes part of subprocess *i*
- 3. Poisson arrivals see time average (PASTA) (we prove later)
	- Sampling a stochastic process according to Poisson arrivals gives the state probability distribution of the process (even if the arrival changes the state)
	- Also known as ROP (Random Observer Property)
- *4. Superposition of arbitrary renewal processes tends to a Poisson process (Palm theorem) – we do not prove*
	- Renewal process: independent, identically distributed (iid) inter-arrival times

# Outline for today

- Recall: queuing systems, stochastic process
- Poisson process to describe arrivals and services –properties of Poisson process
- Markov processes to describe queuing systems
	- Continuous-time Markov-chains
	- Graph and matrix representation
	- Transient and stationary state of the process

# Markov processes

- Stochastic process
	- *p<sup>i</sup> (t)=P(X(t)=i)*
- The process is a Markov process if *the future of the process depends on the current state only* (not on the past) - Markov property
	- *P(X(tn+1)=j | X(t<sup>n</sup> )=i, X(tn-1 )=l, …, X(t<sup>0</sup> )=m) = P(X(tn+1)=j | X(t<sup>n</sup> )=i)*
	- Homogeneous Markov process: the probability of state change is unchanged by time shift, depends only on the time interval  $P(X(t_{n+1})=j \mid X(t_n)=i) = p_{ij}(t_{n+1}-t_n)$
- Markov chain: if the state space is discrete
	- A homogeneous Markov chain can be represented by a graph:
		- States: nodes
		- State changes: edges



### Continuous-time Markov chains (homogeneous case)

• Continuous time, discrete space stochastic process, with Markov property, that is:

$$
P(X(t_{n+1}) = j | X(t_n) = i, X(t_{n-1}) = l, \dots X(t_0) = m) =
$$
  

$$
P(X(t_{n+1}) = j | X(t_n) = i), \quad t_0 < t_1 < \dots < t_n < t_{n+1}
$$



- State transition can happen in any point of time
- Example:
	- number of packets waiting at the output buffer of a router
	- number of customers waiting in a bank
- The time spent in a state has to be exponential to ensure Markov property:
	- the probability of moving from state *i* to state *j* sometime between  $t_n$  and  $t_{n+1}$  does not depend on the time the process already spent in state *i* before *t<sup>n</sup>* .

### Continuous-time Markov chains (homogeneous case)

- Let us see some examples, that may be modelled by Continuous Time Markov Chain
- Stochastic process: discrete state space, continuous time
- I use my phone, for 5 minutes in average, then I do not use it for 30 minutes in average, then I use it again….
- The copies of the course binder are sold one by one
- Packets arrive to an output buffer, and are served one by one
- Define the states
- Define the possible transitions among the states
- What is the probability of a state transition?

#### Continuous-time Markov chains (homogeneous case)

- State change probability:  $P(X(t_{n+1})=j | X(t_n)=i) = p_{ij}(t_{n+1}-t_n)$
- Characterize the Markov chain with the state transition rates instead:

 $\Sigma$   $q_{ii}$  - defined to easy calcula  $\neq i$   $\overline{u}$  $=-\sum q_{ii}$  - defined to eas  $\neq$   $j$  - rate (intensity) or  $+\Delta t$ ) = j/ $X(t)$  = i)  $\qquad \qquad$  - rate (intensi  $\rightarrow$  0 4 4 4 4  $\rightarrow$  0 4 5  $\rightarrow$  0 4  $\rightarrow$  0  $=\lim_{\Delta t\to 0}\frac{1}{\Delta t}e^{i\Delta (t+\Delta t)-j/\Delta (t)-t/2}, i\neq j$  - Fate (int  $j \neq i$  <sup>y</sup>  $q_{ii}$  =  $\sum_{i,j}$   $q_{ij}$  - defined to easy calculation later on  $P(X(t + \Delta t) = j|X(t) = i)$  . **Fate**  $lim$   $\frac{1}{4}$   $i \neq j$   $i \neq j$   $i \neq j$  $\Delta t \rightarrow 0$   $\Delta t$  $q_{ij} = \lim_{\Delta t \to 0} \frac{P(X(t + \Delta t) = j | X(t) = \iota)}{\Delta t}, i \neq j$  - rate (intensity) of state change

• Transition rate matrix **Q**:



# **Summary**

- Poisson process:
	- number of events in a time interval has Poisson distribution
	- time intervals between events has exponential distribution
	- The exponential distribution is memoryless
- Markov process:
	- stochastic process
	- future depends on the present state only, the Markov property
- Continuous-time Markov-chains (CTMC)
	- state transition intensity matrix
- Next lecture
	- CTMC transient and stationary solution
	- global and local balance equations
	- birth-death process and revisit Poisson process
	- Markov chains and queuing systems
	- discrete time Markov chains