

Lecture 1 Channel Equalization Ming Xiao CommTh/EES/KTH Notes

Notes

Lecture 1: Channel Equalization 1 Advanced Digital Communications  $(\sf{EQ2410})^{1}$ 

> Ming Xiao CommTh/EES/KTH

Tuesday, Jan. 20, 2015 8:15-10:00, D42

 $1$ Textbook: U. Madhow, Fundamentals of Digital Communications, 2008

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## **Overview**

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## Channel Model

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## Intersymbol interference (ISI)

 $\Rightarrow$  Successive symbols interfere with each other.

#### ISI is caused by

- Multi-path propagation
	- Radio communications: signals are reflected by walls, buildings, hills, ionosphere, ...
	- Underwater communications: signals are reflected by the ground, the surface, interface between different water layers,...
- Frequency-selective and bandlimited channels
	- Cables and wires are modeled by (linear) LCR circuits.
	- Frequency division multiplexing (FDM) requires limited bandwidth per channel.

#### Mathematical model

- ISI can be modeled by a linear filter. (implicit assumption: linearity)
- In general: time-variant linear filter.



# Channel Model



${b[n]}$	Transmit filter	$u(t)$	Channel filter	$y(t)$
Rate $1/T$	$gr(t)$	1	1	
Example 1	$g_C(t)$	2		
Transmitted signal: $u(t) = \sum_{n=-\infty}^{\infty} b[n]g_T(t - n)$				
Example 1	$g_T(t)$ : symbol sequence transmitted at rate $1/T$			
For $g_T(t)$ : impulse response of the transmit filter				
For $T$ : duration of one symbol				
Received signal: $y(t) = \sum_{n=-\infty}^{\infty} b[n]p(t - n)$ + $n(t)$				
For $p(t) = (g_T * g_C)(t)$ : impulse response of the cascade of the transmit and channel filters <sup>2</sup> .				
For $g_C(t)$ : channel impulse response				
For $g_C(t)$ : complex additive white Gaussian noise (AWGN) with variance $\sigma^2 = N_0/2$ per dimension				
Channel equalization: extract $\{b[n]\}$ from $y(t)$				

<sup>2</sup>Convolution of two signals  $a(t)$  and  $b(t)$ :  $q(t) = (a * b)(t) = \int a(u)b(t-u)du$ .

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# Receiver Front End







### Theorem (Optimality of the Matched Filter)

The optimal receiver filter is matched to the equivalent pulse  $p(t)$  and is specified in the time and frequency domain as follows:

$$
g_{R,opt}(t) = p_{MF}(t) = p^*(-t)
$$
  
\n
$$
G_{R,opt}(f) = P_{MF}(f) = P^*(f).
$$

In terms of a decision on the symbol sequence  $\{b[n]\}$ , there is no loss of relevant information by restricting attention to symbol rate samples of the matched filter output given by

$$
z[n]=(y\star p_{MF})(nT)=\int y(t)p_{MF}(nT-t)dt=\int y(t)p^{*}(t-nT)dt.
$$

[U. Madhow, Fundamentals of Dig. Comm., 2008]

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## Eye Diagrams

- Visualization of the effect of ISI (for the noise-free case)
- Received signal (noise free):  $r(t) = \sum_{n} b[n]x(t nT)$
- Effective impulse response:  $x(t) = (g_T * g_C * g_R)(t)$ (incl. transmit, channel, and receive filter)
- Eye diagram

 $\rightarrow$  superimpose the waveforms  $\{r(t - kT), k = \pm 1, \pm 2, ...\}$ 

- Example
	- (a) BPSK signal with ISI free pulse in (open eye);
	- (b) BPSK signal with ISI (closed eye).





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## Nyquist Criterion



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## Theorem (Nyquist<sup>3</sup> Criterion and Nyquist Rate)

The received signal after sampling (sampling rate  $1/T$ ) is given as

$$
z(nT) = \sum_{m=-\infty}^{\infty} b[m] \cdot x(nT - mT) + n(nT) = b[n] \cdot x(0) + \sum_{m \neq n} b[m] \cdot x(nT - mT) + n(nT),
$$

with the effective impulse response:  $x(t) = (g_T * g_C * g_R)(t)$ . Under the assumption that  $X(f) = \mathcal{F}{x(t)} = G_T(f)G_C(f)G_R(f) = 0$  for  $|f| > W$ , the transmission system is ISI free if

$$
x(nT) = \begin{cases} 1 & \text{for } n = 0 \\ 0 & \text{for } n \neq 0 \end{cases} \Leftrightarrow \sum_{m} X\left(f - \frac{m}{T}\right) = T.
$$

ISI-free transmission at symbol rate R is possible if  $0 < R < R_N$  where the upper bound  $R_N$  is given by the Nyquist rate  $R_N = 2W$ .

<sup>3</sup> Harry Nyquist 1928 (Swedish/American inventor)

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α=0 α=0.5 α=1

fT



# Nyquist Criterion 11 L

 $\overline{\phantom{0}}$ 0.2 0.4 0.6 0.8

 $\sim$ 

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# (a)



−4 −3 −2 −1 0 1 2 3 4 −0.4 −0.2

- Pulse shaping for ISI-free transmission
- Raised-cosine pulses can be designed to be ISI free for  $0 < R < 2W$
- In time domain (see plot (a))

$$
x_{rc}(t) = \text{sinc}\left(\frac{t}{T}\right) \frac{\cos \pi \alpha t/T}{1 - 4\alpha^2 t^2/T^2}
$$

• In frequency domain (see plot(b))

$$
X_{rc}(f)=\begin{cases} \displaystyle\frac{T}{2} \\[0.2cm] \displaystyle\frac{T}{2}\left[1+\cos\left(\frac{\pi T}{\alpha}\left(|f|-\frac{1-\alpha}{2T}\right)\right)\right] & ,\text{ for } \displaystyle\frac{1-\alpha}{2T}<|f|<\frac{1+\alpha}{2T} \\[0.2cm] \displaystyle\frac{1+\alpha}{2T} & ,\text{ for } |f|>\frac{1+\alpha}{2T} \end{cases}
$$

• Design of the transmit and receive filters (matched filters):

$$
|G_T(f)| = K_1 \frac{|X_{rc}(f)|^{1/2}}{|G_C(f)|^{1/2}}
$$
 and  $|G_R(f)| = K_2 \frac{|X_{rc}(f)|^{1/2}}{|G_C(f)|^{1/2}}$ 

with  $K_1$  so that  $\int_{-\infty}^{\infty} g_T^2(t)dt = E_b$  and  $K_2$  arbitrary.

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# Maximum Likelihood Sequence Estimation

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Notes

### Based on the continuous-time model



• Goal: find **b** that maximizes the likelihood function<sup>4</sup>

$$
L(y|\mathbf{b}) = \frac{p(y|\mathbf{b})}{p(y)} = \exp\left(\frac{1}{\sigma^2}(\text{Re}(\langle y, s_{\mathbf{b}} \rangle) - ||s_{\mathbf{b}}||^2/2)\right) \text{ with } s_{\mathbf{b}}(t) = \sum_{n} b[n]p(t - nT).
$$

• Or equivalently: find b that maximizes the cost function

$$
\Lambda(\mathbf{b}) = \text{Re}(\langle y, s_{\mathbf{b}} \rangle) - ||s_{\mathbf{b}}||^2/2
$$

- Brute-force detector
	- try out all realizations of b
	- $\Rightarrow$  not feasible: N symbols with M-ary modulation lead to  $M^N$  possible sequences b.

<sup>4</sup> Inner product of two signals  $a(t)$  and  $b(t)$ :  $\langle a, b \rangle = \int a(t)b^{*}(t)dt$ .



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#### Maximum Likelihood Sequence Estimation – Decomposition of Λ(b)

• Useful definition:

$$
h[m] = \int p(t)p^{*}(t-mT)dt = (p \star p_{MF})(mT) = x(mT)
$$

- $\rightarrow$  sampled effective impulse response (transmit/channel/receiver filter)  $\rightarrow$  useful property:  $h[-m] = h^*[m]$
- First term in  $\Lambda(b)$  (see e.g. textbook, p. 205)

$$
\mathsf{Re}(\langle y, s_{\mathbf{b}} \rangle) = \mathsf{Re}\left(\sum_{n} b^{*}[n] \int y(t) p^{*}(t - nT) dt\right) = \sum_{n} \mathsf{Re}(b^{*}[n]z[n])
$$

• Second term in  $\Lambda(b)$  (see e.g. textbook, p. 206)

$$
||s_{\mathbf{b}}||^2 = \langle s_{\mathbf{b}}, s_{\mathbf{b}} \rangle = \sum_{n} \sum_{m} b[n]b^*[m]h[m-n] = \dots
$$
  
=  $h(0) \sum_{n} |b[n]|^2 + \sum_{n} \sum_{m < n} 2\text{Re}(b^*[n]b[m]h[n-m])$ 

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#### Maximum Likelihood Sequence Estimation – Decomposition of Λ(b)

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## Intermediate result

$$
\Lambda(\mathbf{b}) = \sum_{n} \left\{ \text{Re}(b^*[n]z[n]) - \frac{h[0]}{2} |b[n]|^2 - \text{Re}\left(b^*[n] \sum_{m < n} b[m]h[n-m] \right) \right\}
$$

- $\rightarrow$  The cost function is additive in *n*.
- $\rightarrow$  The *n*-th summand of the sum is a function of the "current" symbol  $b[n]$  and the "past" symbols  $\{b[m], m < n\}$ .
- $\rightarrow$  Interpretation: the sum over *m* removes the ISI from previously transmitted symbols from  $z[n]$ .



Maximum Likelihood Sequence Estimation – Viterbi Algorithm

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 $\Delta$ 

• Assumption: the system has a limited impulse response, i.e.,  $h[n] = 0$ ,  $|n| > L$ , and we get

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$$
\Lambda(\mathbf{b}) = \sum_{n} \{ \text{Re}(b^*[n]z[n]) - \frac{h[0]}{2} |b[n]|^2 - \text{Re}\left(b^*[n] \sum_{m=n-L}^{n-1} b[m]h[n-m]\right) \}
$$

- $\rightarrow$  good approximation for practical systems!  $\rightarrow$  only the previous L symbols cause ISI.
- State definition:  $s[n] = (b[n-L], \ldots, b[n-1])$ ,  $M^L$  states.
- Branch metric:

$$
\lambda_n(s[n] \to s[n+1]) = \lambda_n(b[n], s[n])
$$
  
= Re(b<sup>\*</sup>[n]z[n]) -  $\frac{h[0]}{2}|b[n]|^2$  - Re $\left(b^*[n] \sum_{m=n-L}^{n-1} b[m]h[n-m]\right)$ 

• Accumulated metric  $(AM)$  at time  $k$ 

$$
\Lambda_k(\mathbf{b}) = \sum_{n=1}^k \lambda_n(s[n] \to s[n+1]) = \lambda_k(s[k] \to s[k+1]) + \Lambda_{k-1}(\mathbf{b})
$$

$$
= \sum_{n=1}^k \lambda_n(b[n], s[n]) = \lambda_k(b[k], s[k]) + \Lambda_{k-1}(\mathbf{b})
$$



## Maximum Likelihood Sequence Estimation – Example Viterbi Algorithm<sup>5</sup>

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• BPSK-modulated signal,  $h[0] = 3/2$ ,  $h[1] = h[-1] = -1/2$ , i.e.,  $L = 1$ .







[U. Madhow, Fundamentals of Dig. Comm., 2008]

- $\rightarrow$  Each length-k path through the trellis is associated with a length-k symbol sequence and an AM  $\Lambda_k(\mathbf{b})$
- $\rightarrow$  At any given state, only the incoming path with the best AM  $\Lambda_k(\mathbf{b})$ (survivor) has to be kept.
- $\rightarrow$  Let  $\Lambda^*(1:k,s')$  be the AM of the survivor at state  $s[k] = s'$ . The AM for the path emerging from  $s[k] = s'$  and ending at  $s[k+1] = s$  is given as

$$
\Lambda_0(1:k+1,s'\rightarrow s)=\Lambda^*(1:k,s')+\lambda_{k+1}(s'\rightarrow s)
$$

and we have

– Alternative Formulation

$$
\Lambda^*(1:k+1,s)=\max_{s'}\Lambda_0(1:k+1,s'\to s)
$$

 $\rightarrow$  If the end of the trellis is reached, the best survivor is the maximum likelihood sequence.

 $5$ See Figure 5.5-6 in [U. Madhow, *Fundamentals of Dig. Comm.*, 2008]

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Based on the discrete-time model  
\n
$$
\underbrace{\{b[n]\}}_{\text{Rate 1/T}} \underbrace{\underbrace{\text{Transmit filter}}_{gr(t)} \underbrace{\text{Transmit filter}}_{g_T(t)} \underbrace{\text{Channel filter}}_{g_C(t)} \underbrace{\text{Planar filter}}_{g_C(t)} \underbrace{\text{Planar filter}}_{h(t)} \underbrace{\text{Pl}(\text{Matched filter})}_{h(t)} \underbrace{\text{N}}_{\text{Fitter}} \underbrace{\text{V}^{[n]}_{\text{Filter}} \underbrace{\text{Whitening}}_{\text{Filter}} \underbrace{\text{v}[k]}_{\text{Filter}}
$$

- After matched filtering, the additive noise in  $z[n]$  is colored; a whitening filter is required.
- Model for the received sequence:

Maximum Likelihood Sequence Estimation

$$
v[k] = \sum_{n=0}^{L} f[n]b[k-n] + \eta_k, \quad \text{with}
$$

- $\rightarrow$  discrete-time impulse response  $f[n]$  describing the cascade of transmit, channel, receive, and whitening filter;
- $\rightarrow$  complex additive white Gaussian noise  $\eta_k$  with noise variance  $\sigma^2$  per dimension.
- Cost function to be minimized

$$
g(\mathbf{b}) = \sum_{k} |v[k] - \sum_{n=0}^{L} f[n]b[k-n]|^{2}
$$

 $\rightarrow$  ML sequence can be found with the Viterbi algorithm.