



Royal Institute of Technology

# STAT. METH. IN CS - EXACT INFERENCE, SAMPLING, & PARTICLE FILTERS

## Lecture 9



# DICE CONSTRUCTION

### CHAP. 23 MONTE CARLO INFERENCE - SAMPLING

X outcome of dice

$$\mu = \sum_x xp(x)$$

Can also be used for posterior

$$X_1, \dots, X_N \sim p(X|D)$$

$$X_1, \dots, X_N \sim p(X)$$



$$E \left[ \frac{1}{N} \sum_{n=1}^N X_n \right] = \frac{1}{N} \sum_{n=1}^N E[X_n] = \mu$$

# MONTE CARLO BASICS

By sampling

↓ sample size

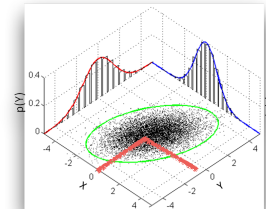
$$Z_{1:n}^s \sim \pi_n(Z_{1:n}^s), s \in [S]$$

we get the approximation

$$\pi_n(Z_{1:n}) \approx \tilde{\pi}_n(Z_{1:n}) := \frac{1}{S} \sum_{s \in [S]} \delta_{Z_{1:n}^s}(Z_{1:n})$$

where  $\delta$  is the Dirac delta mass, i.e.,

$$\delta_{X_0}(X) = \begin{cases} 1 & \text{if } X = X_0 \\ 0 & \text{otherwise} \end{cases}$$



# MONTE CARLO BASICS - ESTIMATING EXPECTATION

If  $\varphi_n$  is a real valued function of the r.v.  $Z_{1:n}$  and

$$Z_{1:n}^s \sim \pi_n(Z_{1:n}^s), s \in [S]$$

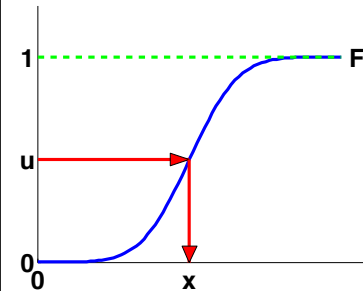
then

$$E\pi_n[\varphi_n(Z_{1:n})] = \int \varphi_n(z_{1:n})\pi_n(z_{1:n}) dz_{1:n}$$

is approximated by

$$\begin{aligned} I_n^{\text{MC}}(\varphi_n) &= \int \varphi_n(z_{1:n})\tilde{\pi}_n(z_{1:n}) dz_{1:n} \\ &= \frac{1}{S} \sum_{s \in [S]} \varphi(Z_{1:n}^s) \end{aligned}$$

## HOW TO SAMPLE FROM A DISTRIBUTION?



If we can compute  $F$ ,  $F^{-1}$  can be found with binary search

Theorem

For cdf  $F$ , if  $u \sim U(0,1)$ , then  $F^{-1}(u) \sim F$

Proof:  $p(F^{-1}(u) \leq x) = p(u \leq F(x)) = F(x)$

So, to sample from  $F$

sample  $u \sim U(0,1)$

output  $F^{-1}(u)$

## EX.

Pdf

$$p(X|\lambda) = \lambda e^{-\lambda x}$$

Cdf

$$F(X|\lambda) = 1 - e^{-\lambda x}$$

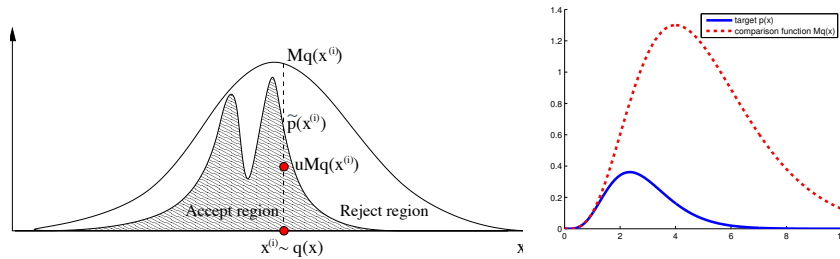
Inverse

$$F^{-1}(p) = -\frac{\ln(1-p)}{\lambda}$$

## REJECTION SAMPLING

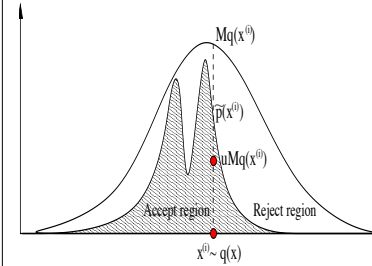
- We want to sample from Beta(2,2)
- pdf  $f(x)$  is proportional to  $x(1-x)$
- notice  $f$  has max at  $1/2$  and where it is  $1/4$

# REJECTION SAMPLING



- Want to sample from  $p$ , can compute  $\tilde{p}$  where  $p(x) = \tilde{p}(x) / Z_p$
- Use proposal distribution  $q(x)$  s/t  $Mq(x) \geq \tilde{p}(x)$  (for known  $M$ )

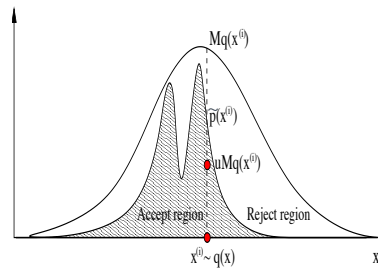
# REJECTION SAMPLING



## Algorithm

- sample  $x \sim q(x)$
- sample  $u \sim U(0,1)$
- if  $uMq(x) \leq \tilde{p}(x)$ , accept (and output  $x$ )

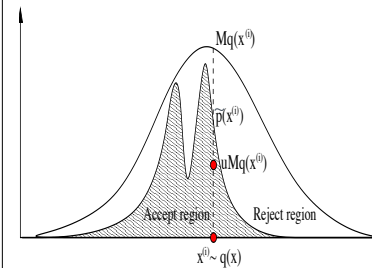
# CORRECT CDF



$$\text{Let } S = \{(x, u) : u \leq \tilde{p}(x) / (Mq(x))\} \\ = \{(x, u) : uMq(x) \leq \tilde{p}(x)\}$$

$$p(x \leq x_0, x \text{ accepted}) = \int_{-\infty}^{x_0} p_{u \sim U(0,1)}((x, u) \in S) q(x) dx \\ = \int_{-\infty}^{x_0} p_{u \sim U(0,1)}(u \leq \tilde{p}(x) / Mq(x)) q(x) dx \\ = \int_{-\infty}^{x_0} \frac{\tilde{p}(x)}{Mq(x)} q(x) dx = \frac{1}{M} \int_{-\infty}^{x_0} \tilde{p}(x) dx$$

# CORRECT CDF



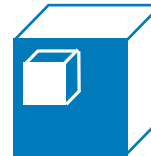
$$\text{Let } S = \{(x, u) : u \leq \tilde{p}(x) / (Mq(x))\} \\ = \{(x, u) : uMq(x) \leq \tilde{p}(x)\}$$

$$p(x \leq x_0 | x \text{ accepted}) = \frac{p(x \leq x_0, x \text{ accepted})}{p(x \text{ accepted})} = \frac{\frac{1}{M} \int_{-\infty}^{x_0} \tilde{p}(x) dx}{\frac{1}{M} \int_{-\infty}^{\infty} \tilde{p}(x) dx} \\ = \frac{Z_p \int_{-\infty}^{x_0} p(x) dx}{Z_p \int_{-\infty}^{\infty} p(x) dx} = \int_{-\infty}^{x_0} p(x) dx$$

# REJECTION SAMPLING

- We want to sample from Beta(2,2)
- pdf is proportional to  $f(x)=x(1-x)$
- notice  $f$  has max at 1/2 and where it is 1/4
- To sample from Beta(2,2)
- Sample  $x \sim \text{Uni}(0,1)$
- Sample  $u \sim \text{Uni}(0,1)$
- If  $x(1-x) < u/4$  accept  $x$  (output it) otherwise try again

# HIGHER DIMENSIONS



$c < 1, c \rightarrow c^D$

- Rejection sampling performs poorly in higher dimensions

Want to compute

$$E_{p(x)} [f(x)] = \int f(x)p(x)dx$$

Sample  $x^1, \dots, x^S \sim q(x)$  Let  $w_s = p(x^s)/q(x^s)$

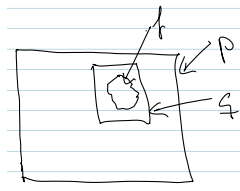
Compute 
$$\hat{I} = \frac{1}{S} \sum_{s=1}^S w_s f(x^s)$$

Notice

$$\begin{aligned} E[\hat{I}] &= \int f(x) \frac{p(x)}{q(x)} q(x) dx \\ &= E_{p(x)} [f(x)] \end{aligned}$$

## IMPORTANCE SAMPLING

- We can sample from  $q$ , but not from  $p$
- Or  $q$  is better



Want to compute

$$E_{p(x)} [f(x)] = \int f(x)p(x)dx$$

Sample  $x^1, \dots, x^S \sim q(x)$  Let  $\tilde{w}_s = \tilde{p}(x^s)/\tilde{q}(x^s)$

Notice

$$\begin{aligned} E_{p(x)} [f(x)] &= \int f(x)p(x)dx \\ &= \frac{Z_q}{Z_p} \int f(x) \frac{q(x)}{\tilde{q}(x)} \tilde{p}(x) dx \quad \text{Pointwise} \\ &\approx \frac{Z_q}{Z_p} \frac{1}{S} \sum_{s=1}^S \tilde{w}_s f(x^s) \end{aligned}$$

## IMPORTANCE SAMPLING - UNNORMALIZED DISTRIBUTIONS

- We can compute and sample from  $\tilde{q}$ , and compute  $\tilde{p}$
- $p(x) = \tilde{p}(x)/Z_p$
- $q(x) = \tilde{q}(x)/Z_q$

Let  $\tilde{w}_s = \tilde{p}(x^s) / \tilde{q}(x^s)$

$$E_{p(x)} [f(x)] \approx \frac{Z_p}{Z_q} \frac{1}{S} \sum_{s=1}^S \tilde{w}_s f(x^s)$$

Now notice

$$\begin{aligned} \frac{Z_p}{Z_q} &= \frac{1}{Z_q} \int \tilde{p}(x) dx && \text{Integration} \\ &= \int \tilde{p}(x) \frac{q(x)}{\tilde{q}(x)} dx && \text{Pointwise} \\ &\approx \frac{1}{S} \sum_{s=1}^S \tilde{w}_s \end{aligned}$$

## IMPORTANCE SAMPLING - UNNORMALIZED DISTRIBUTIONS

- We can compute and sample from  $\tilde{q}$ , and compute  $\tilde{p}$
- $p(x) = \tilde{p}(x) / Z_p$
- $q(x) = \tilde{q}(x) / Z_q$

Let  $w_s = \tilde{p}(x^s) / \tilde{q}(x^s)$

$$E_{p(x)} [f(x)] \approx \frac{Z_p}{Z_q} \frac{1}{S} \sum_{s=1}^S \tilde{w}_s f(x^s)$$

and

$$\frac{Z_q}{Z_p} \approx \frac{1}{S} \sum_{s=1}^S \tilde{w}_s$$

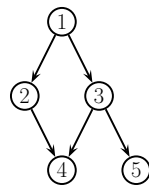
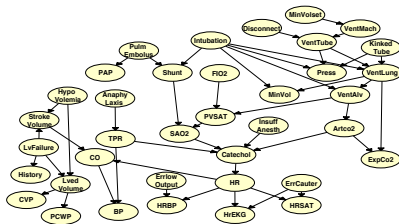
So

$$E_{p(x)} [f(x)] \approx \frac{\sum_{s=1}^S \tilde{w}_s f(x^s)}{\sum_{s=1}^S \tilde{w}_s}$$

## IMPORTANCE SAMPLING - UNNORMALIZED DISTRIBUTIONS

- We can compute and sample from  $\tilde{q}$ , and compute  $\tilde{p}$
- $p(x) = \tilde{p}(x) / Z_p$
- $q(x) = \tilde{q}(x) / Z_q$
- Biased!

## IMPORTANCE SAMPLING FOR DGM



- Easy to sample from  $p(x|G)$  - sample roots and continue in topological order
- How to sample from  $p(x_H | x_O = y, G)$ ?
  - "logic sampling" as above, reject if  $x_O \neq y$
  - not efficient, impossible for continuous values

## LIKELIHOOD WEIGHTING (IMPORTANCE)

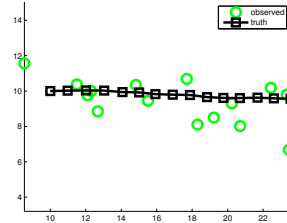
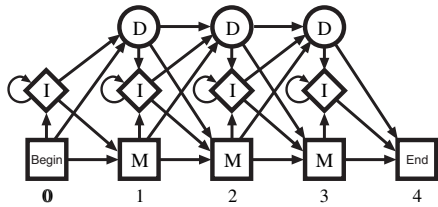
- Sampling
- & weights (for  $X$  from  $q$ )

- sample  $X_H$
- do not sample  $X_O$ , use  $y$

- So, proposal

$$\begin{aligned} w(X) &= \frac{p(X)}{q(X)} \\ &= \frac{\prod_{u \in H} p(X_u | \mathbf{X}_{pa(u)}) \prod_{u \in O} p(X_u | \mathbf{X}_{pa(u)})}{\prod_{u \in H} p(X_u | \mathbf{X}_{pa(u)}) \prod_{u \in O} 1} \\ &= \prod_{u \in O} p(X_u | \mathbf{X}_{pa(u)}) \end{aligned}$$

$$q(\mathbf{X}) = \prod_{u \in H} p(X_u | \mathbf{X}_{pa(u)}) \prod_{u \in O} I(X_u = y_u)$$



# CONTINUOUS STATES

# STATE SPACE MODEL SSM

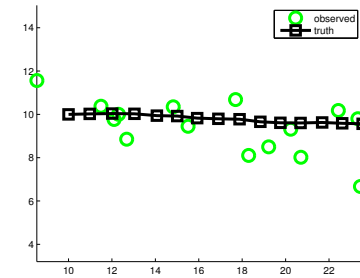
Generic form

transition

$$z_t := g(u_t, z_{t-1}, \epsilon_t)$$

observation

$$y_t := h(z_t, u_t, \delta_t)$$



# STATE SPACE MODEL SSM

Generic form

hidden state

$$z_t := g(u_t, z_{t-1}, \epsilon_t)$$

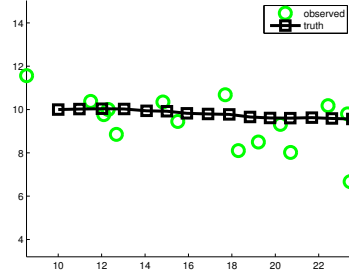
input      system noise

observation

$$y_t := h(z_t, u_t, \delta_t)$$

observation noise

Estimate belief state (filtering)  $p(z_t | y_{1:t}, u_{1:t}, \theta)$



# STATE SPACE MODEL SSM

Generic form

hidden state

$$z_t := g(u_t, z_{t-1}, \epsilon_t)$$

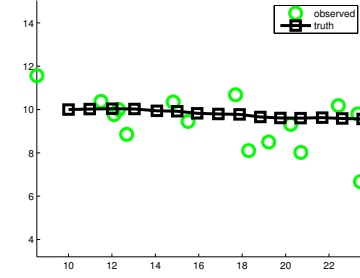
input      system noise

observation

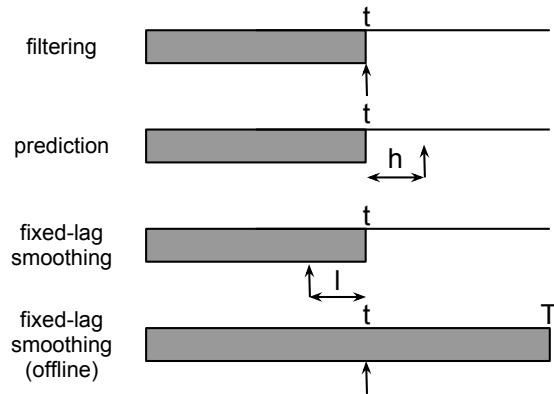
$$y_t := h(z_t, u_t, \delta_t)$$

observation noise

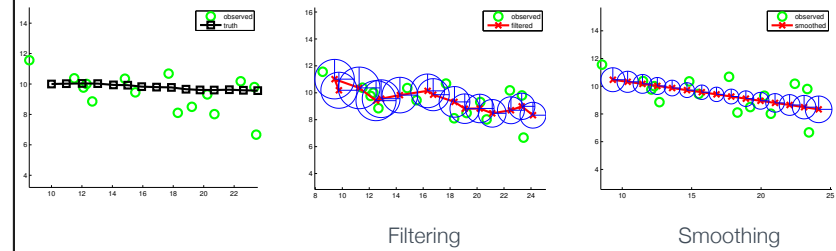
Estimate belief state (filtering)  $p(z_t | y_{1:t}, u_{1:t}, \theta)$



# COMPUTATIONAL PROBLEMS



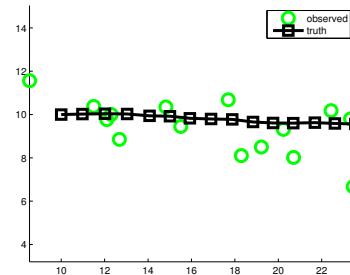
# FILTERING & SMOOTHING



## LG-SSM EXAMPLE

An object moves in a 2D plane

- ★ coordinates  $z_{1t}, z_{2t}$
- ★ velocity  $\dot{z}_{1t}, \dot{z}_{2t}$



## LG-SSM EXAMPLE

An object moves in a 2D plane

- ★ coordinates  $(z_{1t}, z_{2t})$
- ★ velocity  $(\dot{z}_{1t}, \dot{z}_{2t})$
- ★ sampling period  $\Delta$
- ★ system noise  $\epsilon_t \sim \mathcal{N}(0, Q)$
- ★ observation noise  $\delta_t \sim \mathcal{N}(0, Q)$

$$\mathbf{z}_t = \mathbf{A}_t \mathbf{z}_{t-1} + \epsilon_t$$

$$\begin{pmatrix} z_{1t} \\ z_{2t} \\ \dot{z}_{1t} \\ \dot{z}_{2t} \end{pmatrix} = \begin{pmatrix} 1 & 0 & \Delta & 0 \\ 0 & 1 & 0 & \Delta \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} z_{1,t-1} \\ z_{2,t-1} \\ \dot{z}_{1,t-1} \\ \dot{z}_{2,t-1} \end{pmatrix} + \begin{pmatrix} \epsilon_{1t} \\ \epsilon_{2t} \\ \epsilon_{3t} \\ \epsilon_{4t} \end{pmatrix}$$

$$\mathbf{y}_t = \mathbf{C}_t \mathbf{z}_t + \delta_t$$

$$\begin{pmatrix} y_{1t} \\ y_{2t} \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} z_{1t} \\ z_{2t} \\ \dot{z}_{1t} \\ \dot{z}_{2t} \end{pmatrix} + \begin{pmatrix} \delta_{1t} \\ \delta_{2t} \\ \delta_{3t} \\ \delta_{4t} \end{pmatrix}$$

# LG-SSM EXAMPLE

An object moves in a 2D plane

- ★ coordinates  $(z_{1t}, z_{2t})$
- ★ velocity  $(\dot{z}_{1t}, \dot{z}_{2t})$
- ★ sampling period  $\Delta$
- ★ system noise  
 $\epsilon_t \sim \mathcal{N}(0, Q)$
- ★ observation noise  
 $\delta_t \sim \mathcal{N}(0, R)$

Initial state

$$p(\mathbf{z}_1) = \mathcal{N}(\mathbf{z}_1 | \boldsymbol{\mu}_{1|0}, \boldsymbol{\Sigma}_{1|0})$$

Initial covariance matrix "broad"

Kalman filtering gives belief states

$$p(\mathbf{z}_t | \mathbf{y}_{1:t})$$

Kalman smoothing gives belief states

$$p(\mathbf{z}_t | \mathbf{y}_{1:T})$$

Prediction step:

$$p(z_t | y_{1:t-1}) = \int_{z_{t-1}} \mathcal{N}(z_t | az_{t-1}, Q) \mathcal{N}(z_{t-1} | \mu_{t-1}, \sigma_{t-1}^2) dz_{t-1}$$

where

$\mu_{t-1}$  is the filtered expectation on  $z_{t-1}$

$\sigma_{t-1}^2$  is the filtered variance on  $z_{t-1}$

this is Gaussian (similar to Gaussian being self conjugate)

Measurement step (also gives Gaussian):

$$p(z_t | y_{1:t}) \propto p(y_t | z_t) p(z_t | y_{1:t-1})$$

# CONSIDER SIMPLE LG- SSM

Transition

$$z_t = az_{t-1} + \epsilon_t$$

$z_t$  scalar &  $\epsilon_t \sim \mathcal{N}(0, Q)$

Observation

$$y_t = cz_t + \delta_t$$

where

$$\delta_t \sim \mathcal{N}(0, R)$$

# COMPLEXITY, SMOOTHING, & PARAMETERS

- ★ Kalman filtering for MVN involves matrix inversion
- ★ Complexity  $O(|y|^3 + |z|^2)$
- ★ Kalman smoothing gives  
 $p(\mathbf{z}_t | \mathbf{y}_{1:T})$
- ★ EM can be used to find parameters

# THE END